

**Norman's Bay**

**◀ Crowhurst 2½ m**

**◀ Cooden**

**◀ Hooe**

# **Walks in Bexhill's Countryside**

**and Town**

**With  
Edith Bitton**

**Whydown**

**Highwoods**

**Coombe Haven**

**Public  
Footpath**

**→  
2nd Edition**

**£1.80**





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# WALKS IN BEXHILL'S COUNTRYSIDE

## INTRODUCTION

These walks have been written as a result of suggestions from people with an interest in walking. Their help and encouragement is very much appreciated. The hope is that all who use the guide, which is based on the Definitive Map for the area covered, will find their way and enjoy the countryside. Many thanks are due to the Rights of Way Officers for the East Sussex County Council and also to the Hastings YMCA Community Programme which is financed by the Manpower Services Commission and the County Council. This programme has carried out extensive work resulting in a substantial improvement to the standard of repair to the Public Rights of Way in the area. The farmers and landowners whose territory the footpaths cross are warmly thanked for their co-operation.

The starting points for the walks are situated nearest the footpaths which are Rights of Way. The area covered is about 20 square miles, from Hooe to Filsham, West to East, and the seashore to Crowhurst, South to North.

In winter time, paths and conditions generally may be muddy and notes indicating any difficulties, have been made with alternative suggestions where necessary. However, most of the walks can be enjoyed all the year round. In spring and summer there is a succession of beautiful flowers. The woodlands are best seen in April or May for their colourful carpets and autumn brings rich changes of colour. The change from the brown earth of winter to the green of spring and gold of summer and autumn is well worth seeing. **DO NOT PICK THE FLOWERS** if you want to see flowers in future years. Also there may be some legal objections.

When visiting the marshes with their watery ditches (especially on the walks from "Cooden Beach Car Park" and the "Oakstead Garage on Barnhorn Road at the end of Coneyburrow Lane"), **BE SURE TO FOLLOW THE ROUTE SUGGESTED**. It is easy to get lost on the marshes as there are so few landmarks and it is difficult to find the route again unless you know the whereabouts of the bridges over the ditches. **REMEMBER THE WAY YOU CAME IN CASE YOU HAVE TO RETURN THAT WAY**.

Some walks use the same footpaths but connect up in different ways to make different walks. As the footpaths become familiar it is possible to find other ways of connecting them, but it is most important **TO REMEMBER THAT ONLY NUMBERED RIGHTS OF WAY SHOULD BE USED**.

At the time of writing the information was correct, however changes can take place, *i.e.* gates and fences can come down and new ones appear elsewhere, but the general direction of the walks remain the same.

In compiling this handbook every care has been taken to ensure that the routes described follow Public Rights of Way which are shown on the Definitive Map. Nevertheless, from time to time, orders are made closing or diverting these paths and it is possible that a path may no longer be open for public use. It is also stressed that every endeavour has been made to ensure that attention has been drawn to any difficulties or possible hazards that might be encountered and no responsibility can be accepted for mishaps.

None of the walks suggested include Highwoods, managed by the Highwoods Preservation Society. However, three paths have been made through the woods and are marked as follows:

**Long path: blue; Middle path: orange; Short path: yellow.**

You may walk in Highwoods, situated in Peartree Lane and the entrance is at the first opening on the left just above the junction with Turkey Road. Please keep to the three marked footpaths to protect the habitat. The wood is more extensive than it appears. It is easy to get lost and could be difficult to find the way out. Very interesting tours of the wood are conducted by Mr. Ashby, biologist. They are sometimes advertised in the local paper, or your local organisation could contact Mr. Ashby of Lychgates Close to arrange a visit.

Fore Wood at Crowhurst is an R.S.P.B. Woodland. Notice boards at the two entrances in Forewood Lane about ¼ mile up the hill from Crowhurst Church give details of walks in the wood, marked A.B.C. Nature trail booklets are available from the hut close to the upper entrance. Again, please keep to the paths.

You are asked to keep to the Country Code, printed on page 7. It is essential to keep dogs under control at all times, but especially if there are other animals about.

Stout shoes or good walking boots should be worn at any time of the year, but in winter time particularly — the Sussex mud is really muddy. Do not forget your waterproofs and a walking stick is very useful.

Wishing you Happy Walking, while remembering all the wonderful friends, including a very dear husband, made during a lifetime of walking.



Walk No.	Starting Point	Description	Miles	Page
0	Bexhill Railway Station	Bexhill's Old Town, with notes on the history of Bexhill-on-Sea.	2 miles return	8
1	Clock Tower, West Parade	Circular tour of West Bexhill.	5	8
2	Cooden Beach Car Park, in "The Gorses", opposite the Station	Out through Nature Reserve, back through Cooden Golf Course.	3	10
3	Cooden Beach Car Park, in "The Gorses", opposite the Station	2 walks. Both follow same route at first over Cooden Golf Course, then eventually two routes, Way A and Way B are given via Nature Reserve to Car Park.	A—4 B—3	11
4	Cooden Beach Car Park, in "The Gorses", opposite the Station.	2 walks to Norman's Bay. Both follow same route through Nature Reserve at first, then two routes are given to Norman's Bay. Way A is only suitable for experienced walkers. Way B is easier to find and follow.	A—3½ B—3	12
	FOR RETURN WALK USE No.5			
5	Norman's Bay to Cooden Beach Car Park. OUTWARD ROUTES USE No.4	2 walks to Cooden Beach Car Park. Both take same route from Norman's Bay to Herbrand Walk. Then two routes given to the Car Park.	A—2¾ B—2½	14
6	Little Common Car Park signposted by garage in shopping centre	Whydown, Broadoak, Little Common	4	15
7	Little Common Car Park signposted by garage in shopping centre	Broadoak, Cowdray Park Road, Barnhorn Road, Little Common	3	17
8	Little Common Car Park signposted by garage in shopping centre	Maple Walk, Barnhorn Road, Cowdray Park Road, Broadoak, Little Common.	4	18
9	Little Common Car Park signposted by garage in shopping centre	Barnhorn Road, Coneyburrow Lane, Holmes Farm, Whydown, Gotham Farm, Little Common.	5	19
10	Lay-by opposite Oakstead Garage in Barnhorn Road at end of Coneyburrow Lane	2 walks. Both walks go to Holmes Farm, Hooe, Hooe Church and Court Lodge, then two routes are given from Court Lodge to the Oakstead Garage.	A—5¾ B—6¼	21
11	Lay-by opposite Oakstead Garage in Barnhorn Road at end of Coneyburrow Lane	This walk takes the same route to Chapel Bridge. Then there are two routes to the Lamb Inn. 'A/B' takes a route across the marsh and is for experienced walkers only. 'C' is easier to find and follow. From the Lamb Inn all follow the same route to Hooe Church and Court Lodge. From Court Lodge there are two alternatives — SEE WALK No.10 — Way A and Way B for your routes to the Oakstead Garage.	5½ whichever routes are chosen	23
12	Ellerslie Lane, opposite Cemetery gates at bottom of St. Mary's Lane	Highwoods Golf Course, Cowdray Park Road, Gotham Farm, High Peartree Wood, Highwoods Golf Course.	4	25
13	Turkey Public House, Turkey Road	The Highlands, St. Mary's Lane, Freezeland Lane, Watermill Lane, across Ninfield Road, The Highlands.	3	26



Walk No.	Starting Point	Description	Miles	Page
14	Turkey Public House, Turkey Road	2 walks A — Via Nash's Farm to the Plough P.H., at Crowhurst, return via Buckholt Farm B — Uses part of A at beginning and end, but takes a short cut to connect between the 2 parts marked "xx" and "xxx" on long route	A—7 B—3	27
15	Sidley (New Inn)	2 walks. Both go via Freezeland Lane, Watermill Lane and Nash's Farm to the Plough P.H., Crowhurst. Separate routes given for return journey. A — via Acton's Farm To Sidley B — via Buckholt Farm (New Inn)	A—6½ B—6½	29
16	Sidley (New Inn)	North Road, Cockerel's Farm, Buckholt Farm, Henniker Farm, Acton's Farm, Glovers Farm, New Inn	4	31
17	Sidley (New Inn)	2 walks. Both go via Cockerel's Farm, Buckholt Farm to the Plough P.H., Crowhurst and on to Acton's Farm. Then 2 routes from Acton's Farm to New Inn. A — via Worsham Farm & Glovers Farm B — via Farm track & Buckholt Lane	A—6¼ B—5½	33
18	Sidley (New Inn)	3 walks. A, B, C go via Glovers Farm to Acton's Farm. Then A goes to The Plough P.H., Crowhurst and back via Powdermill Stream and Worsham Farm to New Inn. B from Acton's Farm to Buckholt Lane, Buckholt Farm, Cockerel's Farm, New Inn. C from Acton's Farm to Buckholt Lane back to Glovers Lane & New Inn.	A—5 B—4 C—2½	35
19	Wrestwood Road stile opposite "The Glades"	Worsham Farm, across Combe Haven, Crowhurst Road, Plough P.H., Crowhurst, Acton's Farm, Wrestwood Road.	7	37
20	Wrestwood Road stile opposite "The Glades"	3 walks A, B, C go via Worsham Farm to Acton's Farm, then A & B go to Buckholt Lane. A then goes left to Glovers Lane, Worsham Farm & Wrestwood Road. B goes right to Buckholt Farm, The Plough P.H., Crowhurst, Powdermill Stream, Worsham Farm, Wrestwood Road. C from Acton's Farm to Plough P.H., Crowhurst, Powdermill Stream, Worsham Farm, Wrestwood Road.	A—4 B—5½ C—5½	39
21	Wrestwood Road stile opposite "The Glades"	Walk via Worsham Farm, Powdermill Stream to Plough P.H., Crowhurst. Return by route given for Walk 19 or if wet weather use B, C route for Walk 20. Route for Walk 21 shown on map for Walk 19.	5 miles return	42



## MEASUREMENTS OF MILES IN KILOMETRES

1 Kilometre is roughly  $\frac{5}{8}$  of a mile. So 3 Kms represent 2 miles; 5 Kms = 3 miles;  $6\frac{1}{2}$  Kms = 4 miles;  
8 Kms = 5 miles;  $9\frac{1}{2}$  Kms = 6 miles; 12 Kms =  $7\frac{1}{2}$  miles.

## TIME FOR WALKS

The distances given are approximate to the nearest half-mile. For average walkers, allow half-an-hour per mile. This gives time to look at the scenery and follow the route from the instructions. Add a bit of time if you are having a picnic lunch or buying one at a café or a Public House. All the walks are circular, so could be started at any point suitable to the walker.

## REFRESHMENTS

Most of the Public Houses mentioned in the guide, welcome walkers. There are cafés in Little Common, Sidley, Cooden, Crowhurst and the Old Town. The De La Warr Pavilion also provides refreshments.

## BULLS

Farmers may put bulls in fields where there are Rights of Way, so long as the bull is no more than TEN MONTHS OLD and is with cows or heifers and is NOT of a recognised dairy breed — Ayrshire, British Friesian, British Holstein, Dairy Shorthorn, Guernsey, Jersey and Kerry — “Wild Life and Countryside Act, 1981” Section 59.

## MAPS USED IN THE BOOK

The Maps for the walks are based on the Geographia “Large scale street plan of Hastings and Bexhill”, scale 3 inches to 1 mile. This is no longer available to the public. The Geographia map is based on Ordnance Survey material. Geographia Copyright and Crown Copyright is hereby acknowledged. The numbers printed at the side of the corresponding footpaths have been derived from The County Council’s Definitive Map and may be used for the purpose of identification should there be any need to report any difficulties. These numbers should also help you to follow the route.

The following Ordnance Survey maps may be used:

Eastbourne and Hastings, Sheet 199 — Landranger Series of Great Britain — second series.

Battle and Herstmonceux, Sheet TQ 61/71 — Pathfinder Series.

Bexhill and Pevensey Bay, Sheet TQ 60/70 — Pathfinder Series.

The two Pathfinder maps are needed to follow the walks, but the Landranger map covers the whole area. These all show Definitive Rights of Way, using green or red dots or dashes.



# **BOOKS AND MAPS AVAILABLE FOR REFERENCE USE AT BEXHILL LIBRARY, WESTERN ROAD**

Bartley, L. J. — "The Story of Bexhill", 1971.

Carey, H. G. — "Bexhill-on-Sea: Its Beginning, The People and District", 1983.

Guilmant, Aylwin — "Bexhill-on-Sea: A Pictorial History", 1982.

Mullens, William Herbert — "A Short History of Bexhill", 1927.

## **Ordnance Survey Maps:**

Battle and Herstmonceux, Pathfinder Series, TQ 61/71.

Bexhill and Pevensey Bay, Pathfinder Series, TQ 60/70.

Eastbourne and Hastings, Sheet 199, Landranger Series, 2nd Series.

The following cover walks outside the Bexhill area, but they may be of interest:

"Along the South Downs Way" and

"On Foot in East Sussex", are Society of Sussex Downsmen publications.

"Rambles in Hastings and Rother", revised edition published by Hastings Rambling Club.

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The Information Bureau at the De La Warr Pavilion has booklets and maps for sale.

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Walks in the Ninfield area are described on 3 cards produced by the Ninfield C.E. Primary School. The walks are 3 miles, 3½ miles and 4 miles. The cards may be purchased from the school in Ninfield.

## **THE RAMBLERS' ASSOCIATION**

The Ramblers' Association is the national organisation for all those interested in preserving public paths. You can help by becoming a member. Details from: The Ramblers' Association, 1/5 Wandsworth Road, London SW8 2LJ.

## **THE COUNTRY CODE**

Fasten all gates securely.

Keep to the paths across farmland.

Leave no litter — Take it home with you.

Avoid damaging fences, hedges, and walls.

Guard against all risks of fire.

Safeguard water supplies.

Go carefully on country roads, walking in single file and facing oncoming traffic.

Protect wild life, wild plants and trees.

Do not pick wild flowers.

Respect the life of the Countryside.

Keep dogs under proper control.



# BEXHILL-ON-SEA

## Walk No.0

2 miles return

### Bexhill Railway Station to Bexhill's Old Town

Bexhill's Old Town should be visited. From Bexhill Railway Station take the road to the left, up the hill (Upper Sea Road). At the top of the hill on the right are the remains of the Old Manor House where there are beautiful gardens and a Costume Museum. On the other side of the road in Church Street there are some lovely old cottages and the Church of St. Peter's.

The starting point of Bexhill's history was in A.D. 772 when King Offa of Mercia, who had conquered the South Saxons, granted a Charter to found and endow a Church and "St. Peter's became the instrument of ecclesiastical and civic development with educational, social and welfare services".

"After the Norman Conquest, the Saxon Manor of Bexhill was taken from the Church but later recovered and held by the See of Chichester until Queen Elizabeth I acquired it and gave the estate to the Sackville family. In the 19th Century it passed by marriage to the De La Warr family whose 7th Earl began the development of the Seaside resort which was spectacularly continued by his son."

"All the other Anglican parishes in Bexhill were once part of St. Peter's which founded the first local schools and whose vestry exercised civil powers until 1894. The influence of the Church on almost every aspect of the town's growth derives directly from Offa's Grant."

**Note:** The historic Synopsis has been quoted from "The Official Guide to Bexhill, 1972", with official permission.

## Walk No.1

5 miles

### Clock Tower, West Parade, Bexhill. Circular Tour of West Bexhill.

Go behind the Clock Tower towards the Museum, turn right along Egerton Road, to first entrance on left into Egerton Park, turn right and walk along the path round the green. Then with lake and bowling green behind the bushes on the right, and stream on the left, cross the bridge, then straight ahead past the boating lake for model boats on the right and then the garden, for the blind, on the right, with children's playground on left. The Weather Station is on the left just before you come to the Tennis Courts. Go out through the gate ahead, and turn right and sharp left to the gate into Brockley Road.

Cross the road into the Polegrove Recreation Ground, turn right and then left along the path on edge of green, through gate to the Bowling Greens and out between an avenue of trees into Richmond Road. Turn right to the T junction. Cross road to the entrance to Collington Station. Go over bridge to Sutherland Avenue. Turn left along the first turning on the left — Terminus Avenue, to Westcourt Drive. Cross road to entrance to Parks Department Gardens.

Turn right to the second pathway on the left and go through Collington Wood. Towards the end of the path you will see a small playing field on your left. You may visit this and then come back to the path to continue between the houses into Pages Lane. Turn right, continue to the

crossroads. Cross over to Collington Rise. Straight up the hill (there are some lovely chestnut trees here) to the end of "Pinewoods". Turn left along Pinewoods to the public footpath on the right just past the second lamp post on the right. Along footpath to main road (Little Common Road).

Cross road to public footpath (signposted) through the woodland into a field, then keeping hedge on right continue to plank bridge at the bottom of the hill into recreation ground. Still keeping hedge on right continue to and through gateway into a track with field on left to Broadoak Farm buildings. Turn right and immediately left into the Car Park. Continue over stile ahead, then over another stile, then turn sharp left to stile in hedge at the far side of the field, over stile and turn half left across field to the gate to the plank bridge at the bottom of this field.

This leads on to Highwoods Golf Course — **WATCH OUT FOR PLAYERS AND AVOID GETTING HIT WITH BALLS.** Walk straight ahead with trees and ditch on right for a few yards, then follow the orange posts to the one just right of a white patch of shells. Here turn sharp right to pass a footpath sign on the left, following the orange posts across to the path between bungalows to Turkey Road. Turn right along Turkey Road to just beyond the top of Ellerslie Lane and Greenways where there is a





public footpath — hedge on left, houses on right. Follow this path round the playing field and between hedges until you reach Glenleigh Park Road.

Turn sharp left along the road. Where Glenleigh Park Road turns off to the left, continue along Clevedon Road to the far end to where Clevedon Road turns left. You will see a footpath, with "No Cycling" sign, and immediately to the left, a garage with a footpath beside it. Take this path, NOT THE "NO CYCLING" PATH. The garage path takes you past gardens on the left and a delightful pond with ducks on it on the right to Hoads Bakery where there are the remains of an old windmill in Gunter's Lane.

Cross road and turn right down Gunter's

Lane, continuing along Down Road to opposite St. Stephen's Church. Cross road to corner of Heather Dune Road (a rough road), and turn half left across Bexhill Down (the name of this stretch of land) to the far corner opposite the Sports Centre Athletic Club. Carefully cross the main road to behind the club then slightly left to the corner of Piltown Close and Downlands Avenue. Go along Downlands Avenue. Continue along Colebrook Road to the shops.

Turn left, then cross the road to the footpath almost opposite the last shop. This goes under the railway line into Wickham Avenue. Turn right and then left into Brockley Road. Then left into Woodville Road. Take the footpath on the right between the first two houses, into the Park.

and Boating Lake on left, and Museum and toilets on right. Out at the gate on the right just beyond, turn right and back to the Clock Tower.

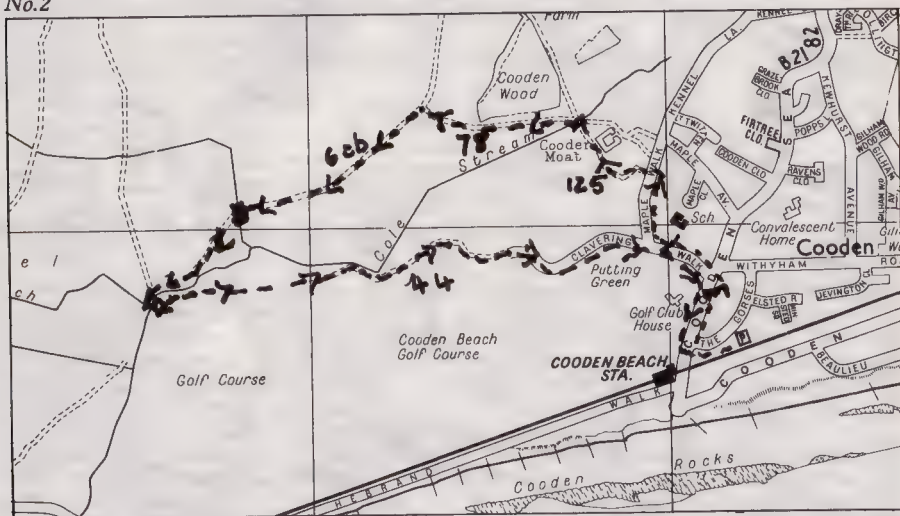
x = Public Parks and open spaces, controlled by Council Bye-Laws.

**3 miles**

**Cooden Beach Car Park in "The Gorses" — signposted near the Station**

OUT THROUGH NATURE RESERVE, BACK THROUGH COODEN GOLF COURSE

No. 2



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the signpost in the field pointing half left. Cross the field in this direction, to the signpost at the left-hand end of the row of trees on the brow of the hill. Pause to look at the view. Now following the direction of the signpost go through into another field, then keeping ditch and hedge on left, go downhill to the bridge across another ditch. Cross bridge (**FAR END IS COVERED IN WIRE, TAKE CARE CROSSING IT**) on to marsh land. Now with hedge and ditch on left, turn half left to walk under line of telegraph poles to (usually) messy muddy gateway into another field. Then with ditch on left, to and over, a stile (**TAKE GREAT CARE IN CROSSING THIS STILE**) to a good bridge on the left with small stile at this end. **TAKE CARE ON THE OTHER SIDE, IT IS SLIPPERY.**

Through gate (or over stile), now follow direction of footpath signpost — half right — across field to signpost in hedge ahead. Cross bridge and stile (take care crossing it). Up path ahead until you see 2 signposts on one pole. Now turn left into the ploughed field ahead and follow



You are now on the Golf Course. Turn left, then keeping stream on the left, keep to edge of Golf Course, following it to a little hut. Continue past the hut for a few yards to a path turning left, then left, still round the edge of the Course to a mowed path also turning left, then straight across the fairway beyond (WATCH THE GOLFERS — DO NOT GET HIT WITH BALL), with a red tee and a seat on the left to

find a track through the reeds. Past more reeds with bushes on the left and a fence on the right, then across the next fairway to a small red-tiled building with an aerial attached and thus out on the path into Clavering Walk. Turn right along Clavering Walk and back to Cooden Sea Road. Turn right, then cross road back to the Car Park.

**Footpaths:** 125, 78, 62b, 44.

## Walk No.3

**A = 4 miles**

**2 walks**

**B = 3 miles**

**Cooden Beach Car Park in "The Gorses" — signposted near the Station**

Way B is slightly shorter than Way A. Both walks follow same route at first over Cooden Golf Course, then separate routes. Way A and Way B are given for return, via the Nature Reserve to Cooden Beach Car Park. These walks are best done in the spring or after the crops have been harvested. There is a difficult stile on this walk and a warning has been given.

Turn left out of the Car Park then turn right along Cooden Sea Road to first road on left — Clavering Walk. Turn left and go to the end of the road, where there is a footpath sign on the left. Follow the footpath until it turns left, then cross the fairway ahead (WATCH THE GOLFERS — DO NOT GET HIT WITH BALL), over a ditch and on between briars and bushes to the open golf course. Turn slightly left and forward to an obvious path, which turns to the right to a little hut. Pass round the hut, then keep the bank on the edge of the fairway on your right, until you come to a footpath sign pointing forward on the bank of the stream. Continue until a footbridge appears on the right.

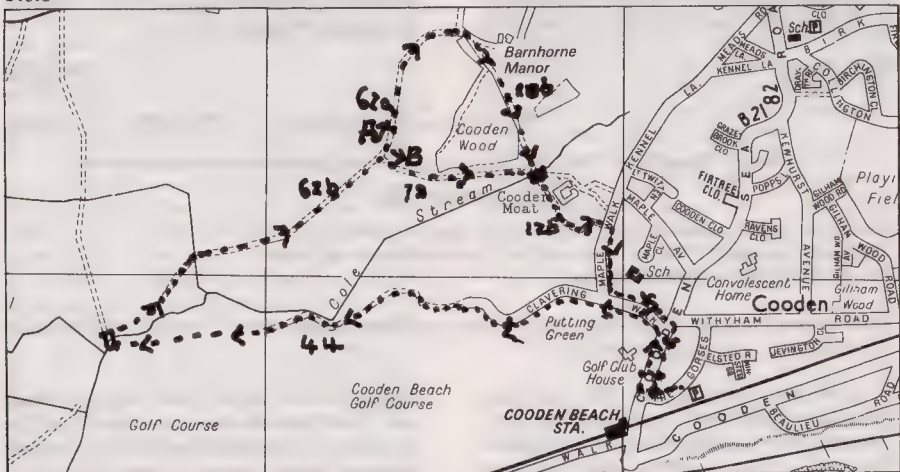
Cross the bridge and turn sharp right, keeping near the stream, over the stile, (TAKING

CARE), then follow the line of telegraph poles, with stream on right, through a (usually) very messy muddy opening towards a hedge ahead. Then bear slightly left and look for a plank bridge, with handrail in the hedge (THIS END HAS BEEN COVERED WITH A WIRE, TAKE CARE GOING OVER THIS). Cross bridge and turn right and up the hill at the edge of the field to an opening near trees at the top, where there is a signpost. Follow its direction forward across the ploughed field, towards the red-roofed building on the skyline, to the signpost at the other end of the field. Turn left up the path to two signposts on one pole.

**Footpaths: Way A and B: 44, 62b.**

## No.3

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**From here there are two routes, Way A and Way B.**

**Way A from the Signposts (not recommended in winter or when very wet)**

From the two signs on one pole. Follow the sign to the left and over stile ahead, then straight ahead to the far end of the field. Pass stone wall on left and farm buildings on left. Now with hedges on left continue across field to a stile in wire fence, over stile, still keeping hedge on left continue to a point where there are footpath signs

Turn right here following Cooden signpost and forward between bushes (it can be very muddy here) (See NOTE below), into field. Straight ahead over stile in fence (Barnhorne

Manor now on left), bearing right to stile in the corner of field. Continue down a grassy path between the caravans to another stile, over stile and straight forward across field to a stile and plank bridge over the stream. Into the wood and forward to another stile, into the field. Now keeping hedge on left, then over another stile by a gate to hard path to road at entrance to "Friars Charm". Turn right along Maple Walk to Clavering Walk, then left to Cooden Sea Road, then right to the Car Park.

**Footpaths: Way A:** 62a, 10b, 125.

**NOTE:** If too wet, follow path between houses from footpath sign to Barnhorn Road. Turn right until you almost reach Holland Avenue where there is a small gate at the end of a footpath between houses. Follow footpath to road at the other end, then turn right to Clavering Walk, then left to Cooden Sea Road, then right to Car Park.

**Way B from the Signposts (may be a bit muddy, but is passable at any time of year)**

From the two signs on one pole. Follow the sign to the right and downhill (taking care) to another stile (TAKE CARE CROSSING IT ON TO BRIDGE). Continue into field. Follow footpath sign half right towards the gate and stile by the corner of the wood where there is a signpost. Through gate or over stile. Then keeping wood (Cooden Wood) on left, continue to and over stile by log gate. Now bear right, then keeping hedge

and ditch on right you will come to stile and plank bridge over the stream. Go over bridge into the wood and forward to another stile, into the field. Now keeping hedge on left, then over another stile by a gate to hard path to road at entrance to "Friars Charm". Turn right along road (Maple Walk) to Clavering Walk, then left to Cooden Sea Road, then right to the Car Park.

**Footpaths: Way B:** 78, 125.

**Walk No.4**

**2 walks**

**Way A — 3¼ miles**

**Way B — 3 miles**

**Cooden Beach Car Park in "The Gorses" — signposted near the station**

**To Norman's Bay**

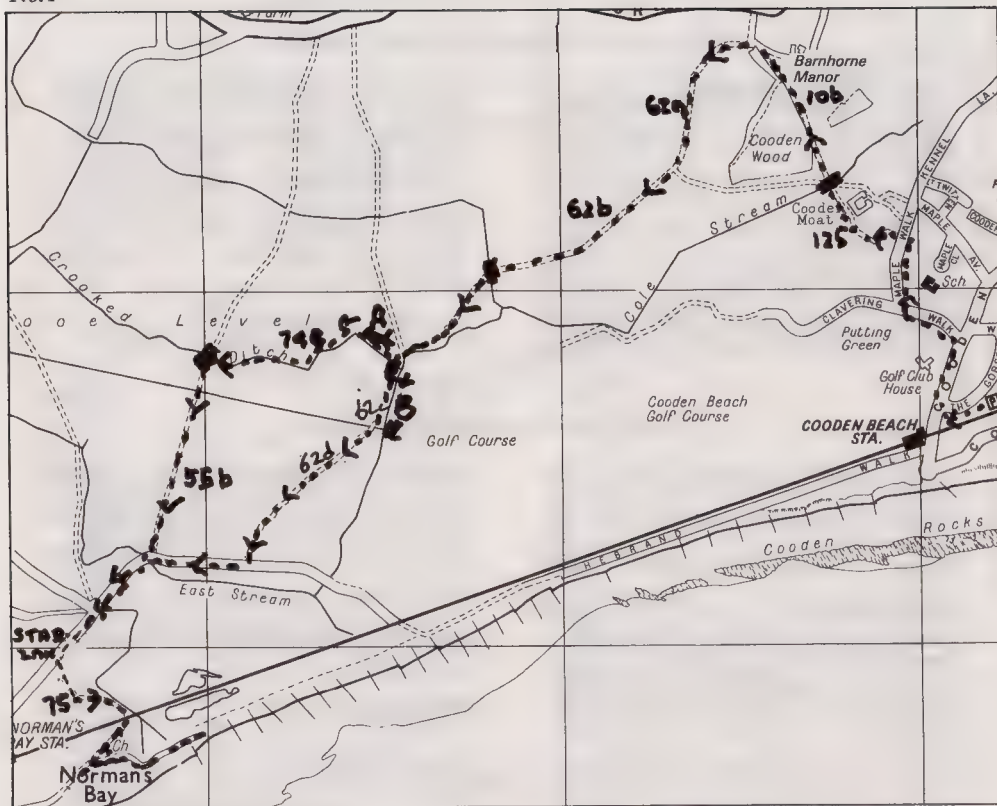
Both walks take the same route at first and then separate routes are given as indicated. Way A is only suitable for experienced ramblers. Way B is easier to walk and find route.

These walks are best done in the spring or when the crops have been harvested. There is a difficult stile on this walk and a warning has been given.

Turn left out of the car park, then turn right along Cooden Sea Road to first road on the left — Clavering Walk — go along Clavering Walk to first road on right — Maple Walk. Go along

Maple Walk to "Friars Charm" on the left-hand side. Turn down the track by "Friars Charm" to gate and stile into field. Over stile then keeping hedge on your right to a stile into the wood — a





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Nature Reserve. Go ahead, over bridge over stream and over stile into field. Go straight ahead across field to a stile into a grassy path. Now with wood on your left and caravans in the field on your right, continue ahead to another stile. Over stile (Barnhorne Manor on the right).

Straight across field to stile in hedge, then continue in the same direction to path between bushes (often muddy here). Follow footpath to footpath signs by a stile. DO NOT go over stile but follow sign pointing to Norman's Bay. Keeping hedge on right you will soon come to way marked stile in wire fence ahead. Over stile, continue with hedge and trees on right to just beyond the farm buildings. The path now turns left towards telegraph pole standing in the marshland with the sea behind it. Continue to far end of field where there is a stile in hedge. Over stile. Follow the right hand path passing 2 signposts (on one pole) into the ploughed field ahead, where on your right you will see another signpost pointing half left. Cross field in this direction to the signpost at the left-hand end of the row of trees on the brow of the hill. Pause to

look at the view

Following the direction of the signpost, go through into another field, keeping ditch and hedge on left, go downhill to the bridge across another ditch. Cross bridge (FAR END IS COVERED IN WIRE, TAKE CARE CROSSING IT) on to the marsh land. Now with hedge and ditch on left, turn half left to walk under line of telegraph poles to (usually) messy muddy gateway into another field. Then with ditch on left, to and over stile ahead (TAKING CARE) to where there is a bridge on the left and another straight ahead.

**Footpaths:** 125, 10b, 62a, 62b.

## **From here there are two routes to Norman's Bay**

### **Way A — only suitable for experienced ramblers**

Ignore both bridges and turn to the right, with "crooked ditch" on your left, go through two gates and look for single plank bridge on the left crossing to the other side of the "crooked ditch" (TAKE GREAT CARE CROSSING THIS BRIDGE). Make for obvious bridge ahead, then to stile at the bottom of the hill ahead. Over stile and with fence on the left, go over hill and down to two gates. Over gate and stile to road. At the road turn right along the road over a little road bridge (BE CAREFUL OF THE TRAFFIC COMING OVER THE BRIDGE), past the

STAR INN on the right, then look for a footpath sign on your left. Go over the stile and continue with ditch on left past house on right and across railway (LOOK FOR TRAINS). Turn right, follow footpath until you reach the junction with another track at the small brick building by the electricity pylons on the right. Turn left here passing houses and shops to the beach at Norman's Bay.

**Footpaths:** 74b, 55b, 75.

### **Way B — easier to walk and find route**

Cross the bridge straight ahead (IGNORE THE ONE LEADING TO THE GOLF COURSE). Continue, keeping the wide ditch on your left. Cross plank bridge over a feeder ditch into another field then cross diagonally ahead, towards telegraph pole, to a gate in the far corner. Through the gate, keeping the hedge on your right, then over stile by gate, into the road (signpost here). Turn right along the road, over a little road bridge (BE CAREFUL OF TRAFFIC COMING OVER THE BRIDGE), past the

STAR INN on the right, then look for a footpath sign on your left. Go over the stile, and continue with ditch on left past house on right and cross the railway (LOOK FOR TRAINS). Turn right, follow footpath until you reach the junction with another track at the small brick building by the electricity pylons on the right. Turn left here passing houses and shops to the beach at Norman's Bay.

**Footpaths:** 62c, 62d, 75.

**For return routes from Norman's Bay see Walk No.5**

## **Walk No.5**

**2 walks**

**Way A = 2¾ miles**

**Way B = 2½ miles**

**Norman's Bay to Cooden Beach Car Park**

### **Way A and B**

Facing shops at Norman's Bay and with the sea behind you, turn left. When you reach the junction with another track by the small brick building by the electricity pylons, turn right. With caravans on left continue to the pedestrian crossing over the railway (WATCH FOR TRAINS). Cross over, with house on left and with dyke on your right, continue ahead over

stiles to the road. Turn right, passing the Star Inn on the left. Over the small road bridge — THIS IS A DANGEROUS CORNER, WATCH FOR TRAFFIC. Continue along the road for about a quarter of a mile. Watch for stile by gate on the left, signposted Cooden 1½ miles, Little Common 1½ miles.

## **FR: M HERE YOU HAVE TWO CHOICES**

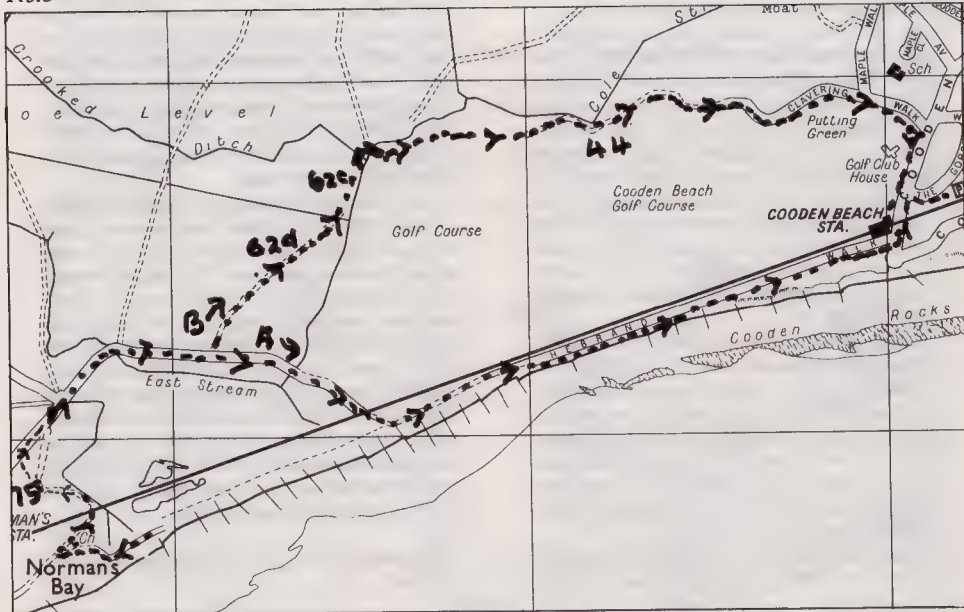
### **Way A**

Continue along the road, over level crossing, straight ahead, along Herbrand Walk, to Cooden Beach and the Car Park in "The Gorses".

### **Way B**

Over stile by gate and straight ahead with hedge on left to gate. Through gate (often muddy here). Then bear right, keeping hedge and then ditch





on your right, to cross plank bridge ahead over a feeder ditch. Continue with the main ditch on right to and over another plank bridge, then immediately right to cross main ditch over a bridge with small stile, and handrail — BE CAREFUL AT THE FAR SIDE, IT IS SLIPPERY. You are now on the Golf Course — WATCH THE PLAYERS AND AVOID GETTING HIT WITH BALL.

Turn left, then keeping stream on left, keep to edge of golf course, following it until you come to a little hut. Continue past the hut for a few

yards to a path turning left, then still round the left edge of the course to a mowed path also turning left, then straight ahead across the fairway beyond, with a red tee and seat on the left to find a track through the reeds. Past more reeds with bushes on left and fence on right, then across the next fairway to a small red-tiled building with aerial attached and thus out on to path into Clavering Walk. Turn right, along Clavering Walk to Cooden Sea Road and to the Car Park in "The Gorses".

**Footpaths:** Way A — 75 and Herbrand Walk.

Way B — 75, 62d, 62c, 44, Clavering Walk.

**Note:** YOU MAY BE ABLE TO RETURN BY TRAIN FROM NORMAN'S BAY BUT CHECK TIMES OF TRAINS BEFORE LEAVING COODEN STATION.

## Walk No.6

4 miles

**Little Common Car Park — Signposted near Garage in Shopping Centre**

**Whydown, Broadoak, Little Common**

From Car Park exit in Birk Dale, turn right and cross Cooden Sea Road. Go down unmaded road (Meads Avenue) opposite, keeping right by British Legion headquarters. Cross Meads Road

and take footpath opposite, between houses which leads on to Barnhorn Road (WATCH TRAFFIC). Cross road and turn left along Barnhorn Road to take footpath on right signposted

# "Whydown".

Path is between hedge on left and house on right. Go along the path, cross stile into small field, turn left and cross stile into small enclosure (often very muddy here). Continue through this and over stile at end into track between hedges. From signposted stile into field, walk straight ahead across field to signposted plank bridge and stile. Path continues straight ahead with Kite's Nest Wood on right and at corner, ignore stile into wood and turn left alongside wood to stile by a gate. This leads on to a double fenced track, through two further gates (can be a bit muddy here) and into the farm drive between barns at Gotham Farm.

At the road, cross the road from the farm and take the path opposite through Gotham Wood. At road turn right and walk to road junction. Continue in same direction on a signposted path between fields. This leads into High Peartree Wood. Follow the path ahead through the wood and into Highwoods Close. Cross over and through Beech Close where a twitten left brings you into Peartree Lane.

Cross road, (WATCH TRAFFIC). Turn right and look for track on left signposted "Sidley

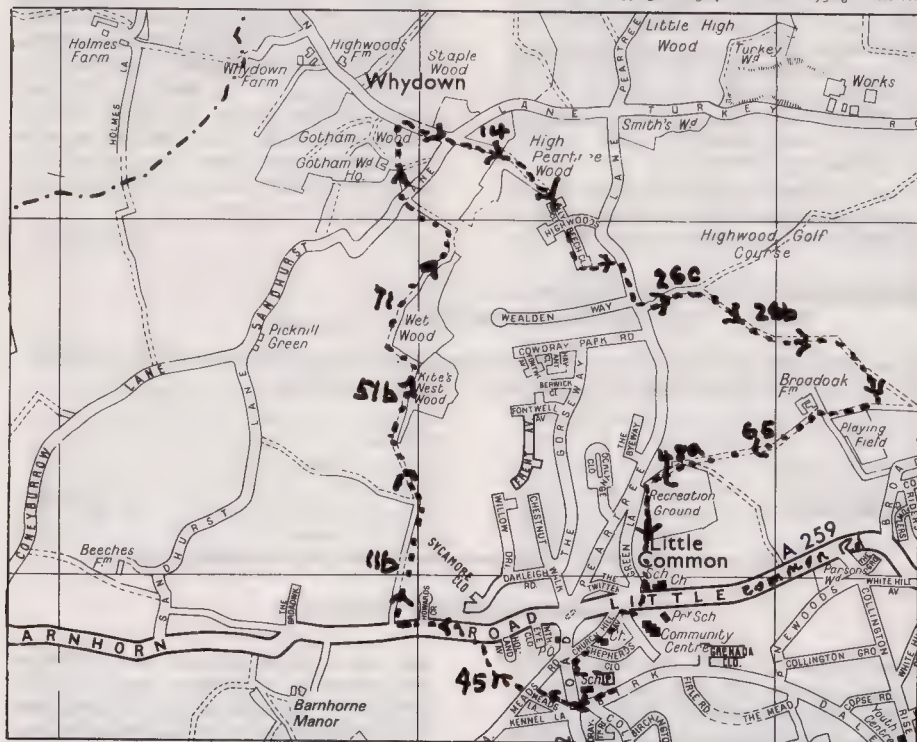
1½". Go along track bearing left to Highwoods Golf Course. Just beyond the end of the track there is an orange post on either side of a patch of white shells. At the second post, bear to the right and follow orange posts alongside a ditch and hedge (primroses here in spring). (WATCH FOR THE GOLFERS — DON'T GET HIT WITH BALL). Follow the orange posts to the plank bridge over stream.

Over bridge into field, turn half left to hedge on top side of field where there is a stile. Over stile and straight ahead (towards fence by houses) where there is a picnic area. Turn right over two stiles into Broadoak Car Park. From Car Park exit turn right and then left, with building on your right to playing fields. Bear left, with hedge on left round edge of Playing Fields to Tennis Courts. Take right-hand track behind the courts and uphill by side of block of flats. You will come into Little Common Road with church on your left. Cross road (WATCH FOR TRAFFIC) and behind shops along Church Hill Avenue and back to Little Common Car Park.

**Footpaths:** 45, 11b, 51b, 71, 14, 26c, 26b, 65, 48a (part).

No.6

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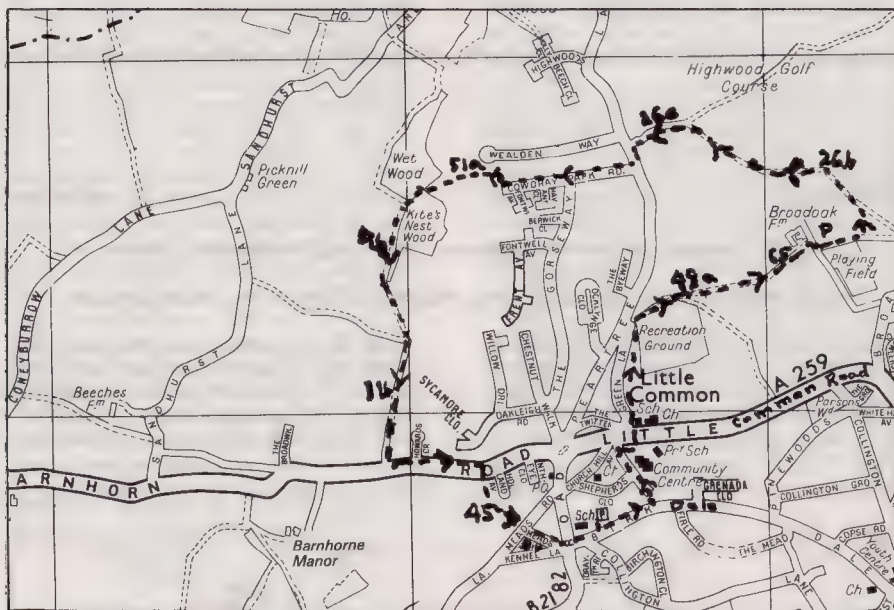




## Little Common Car Park — signposted near Garage in Shopping Centre

Broadoak, Cowdray Park Road, Barnhorn Road, Little Common

No.7



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From Car Park exit in Birk Dale, turn left and continue ahead until you come to the footpath between houses on your left. Follow this path past the Community Centre and School to the main road (Little Common Road). Cross the road and turn right. When you reach Green Lane on your left, turn left below the church for a few yards, when you will see on the right at the beginning of St. Mark's Close, a footpath with hedge on left and block of flats on the right. Follow this path to the playing fields, then turn right, keeping hedge and Tennis Courts on your left. At the end of the Tennis Courts, go through the gap in the hedge on your left. Then with hedge on your right, walk round the edge of the playing fields to, and through, a gateway ahead into a track with field on left to Broadoak Farm buildings. (Toilets here).

Turn right and immediately left into the Car Park. Continue uphill and over stile ahead, then over another stile. Turn sharp left here to stile in hedge at far side of field. Over stile and turn half left across field TO SMALL GATE to the plank bridge at the bottom of this field. This leads on to

### HIGHWOODS GOLF COURSE — WATCH FOR PLAYERS AND AVOID GETTING HIT WITH BALL.

Walk up the Golf Course with trees on right for a few yards, then follow orange posts to the one just right of a patch of white shells. Then turn sharp left, following the orange posts between the trees to a wide road (Peartree Lane). Cross road and turn left where you will see Cowdray Park Road on your right.

Go along the left hand side of Cowdray Park Road until you see a footpath between houses leading to Oakfield Way. Then turn right to a stile into the wood — WET WOOD. Go over stile and ahead for a few yards (maybe a plank to walk over), then bear left through the Wood to a stile into another field.

Then, WITH HEDGE ON YOUR LEFT, go along the edge of field until you come to ANOTHER STILE, THEN OVER plank bridge, (signposted) and stile at the other end, into next field. Turn half left to signposted stile and fence gate between hedges. Over stile then continue to stile at far end, over stile, then with

hedge on your right for a few yards (often very muddy here) look for a stile on your left. Over stile, then almost immediately look for a stile on your right, hidden in the bushes. Then with garden fence left and bushes right continue to main road (Barnhorn Road).

Cross road, turn left and look for a small gate,

between houses on your right, just before you reach Holland Avenue. Through gate and along footpath, between houses, to road (Meads Road). Continue along unmade road (Meads Avenue) opposite, past British Legion Headquarters. Cross main road to road opposite. Car Park on your left.

**Footpaths:** Twitten from Birk Dale, St. Mark's Close, 48a, 65, 26b, 26c, Cowdray Park Road, 51a, 51b, 11b, 45, Meads Avenue.

## Walk No.8

4 miles

### Little Common Car Park — signposted near Garage in Shopping Centre

#### Maple Walk, Barnhorn Road, Cowdray Park Road, Broad Oak, Little Common

From Car Park exit in Birk Dale, turn right, then cross Cooden Sea Road to unmade road (Meads Avenue) opposite, keeping right by British Legion Headquarters to Meads Road. Turn left, and continue for about half a mile following Maple Walk until you reach "Friars Charm" on right. Turn right along the track by "Friars

Charm" to gate and stile into field. Over stile, then keeping hedge on your right to a stile into the wood — a Nature Reserve. Go ahead over bridge over stream and over stile into field.

Go straight ahead across field to stile into a grassy path. Now with wood on your left and caravans in the field on your right, continue

No.8

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ahead to another stile. Over stile (Barnhorne Manor on right). Straight across field to stile in hedge, then continue in the same direction to path between bushes (often muddy here). With hedge on your right, continue to stile (signposted). Over stile, then between house fences to Barnhorn Road.

Cross road (TAKE CARE — TRAFFIC) and turn right PASSING track behind Grey Horses (block of flats), and the Broadwalk (Cul-de-Sac) until you come to the footpath on left signposted "Whydown". Path is between hedge on left and house on right. Go along this path. Cross stile into small field. Turn left and cross stile into small enclosure (can be a bit muddy here). Continue through this and over stile at end into track between hedges, then over signposted stile into field. Walk straight ahead across field to signposted plank bridge and stile. Path continues with Kite's Nest Wood on your right. Where the wood turns left there is a stile into the wood.

Over stile and bear right through wood towards houses. Over another stile, then along footpath between houses to Oakfield Way. Turn left along path between houses to road (Cowdray Park Road). Turn right along road to Pear Tree

Lane, cross road (WATCH FOR TRAFFIC). Now turn left and watch for track on right signposted "Sidley 1½", bearing left to Highwoods Golf Course. Just beyond the end of the track, there is an orange post on either side of a patch of white shells. (WATCH FOR THE GOLFERS — DON'T GET HIT WITH THE BALL). From the second orange post bear to the right and follow orange posts alongside a ditch and hedge. Follow orange posts to the plank bridge over stream.

Over bridge into field. Turn half left to hedge on top side of field where there is a stile. Over stile and straight ahead (towards fence by houses) where there is a picnic area. Turn right over two stiles into Broadoak Car Park. From Car Park exit turn right and then left with buildings on your right to Playing Fields. Then bearing left, with hedge on left, continue round edge of Playing Fields until you reach the Tennis Courts. Take right-hand track behind the Courts and uphill by side of a block of flats. You will come to Little Common Road with church on your left. Cross road (WATCH FOR TRAFFIC) and behind shops along Church Hill Avenue and back to Little Common Car Park.

**Footpaths:** 125, 10b, 10a, 11b, 51b, 51a, 26c, 26b, 65, 48a.

## Walk No.9

5 miles

**Little Common Car Park — signposted near Garage in Shopping Centre**

**Holmes Farm, Whydown, Gotham Farm, Little Common**

From Car Park exit in Birk Dale, turn right, cross Cooden Sea Road and go down unmade road (Meads Avenue) opposite keeping right by British Legion Headquarters to Meads Road. Cross Meads Road and go down the footpath opposite until you reach Barnhorn Road. Cross road (WATCH THE TRAFFIC). Turn left and continue until you reach a Cul-de-Sac — The Broadwalk — on your right-hand side. At the Barnhorn Road end of the Broadwalk a yard or two further on, there is a footpath between bushes. Follow this on through kissing gate and past gardens on your left until you come out in Sandhurst Lane. Turn right and on your left, a few yards further on just round the bend of the road, there is a footpath between houses. Follow this by a new fence and over 3 stiles into Coney-burrow Lane (A STEEP SLOPE HERE).

Turn right. Follow the road with the Prison on your left, to second stile on your left, by Public Footpath Notice bearing £100 Penalty notice.

Over stile, keep right, cross field, over stream to stile by gate by animal water tank (often very muddy here). Over stile, continue with hedge on right until a gate with a stile appears on the right. Over stile and with hedges on either side for a few yards, then turn left and continue straight along by trees over bridge, across the field, through gate, then between hedges towards the farm (Holmes Farm). At the end of hedges just before the farm, look for 2 gates side by side on the right. Take right-hand gate into field.

With hedge on your right go to hedge at bottom of field, over stile and, CAREFULLY, over plank bridges to footpath between houses bringing you to Whydown Road. Turn right past houses until you come to a signposted footpath on the right into the woodland — Gotham Wood. Continue with hedge on right past Gotham Wood House, to Sandhurst Lane (WATCH FOR TRAFFIC). Cross road on to the signposted track through Gotham Farm.

Continue through gates (often very muddy here), to track with Wet Wood on your left and field with wire fence on your right to another gate with stile ahead. Over stile, turn left. IGNORE STILE where wood turns right. Follow with wood on your left (Kite's Nest Wood) until you come to another stile. Then over new plank bridge, signposted, and stile at the other end into next field.

Turn half left across field to signposted stile and fence gate between hedges. Over stile, then continue to stile at far end. Over stile, then with hedge on your right for a few yards (often very muddy here) look for a stile on your left. Over stile then almost immediately look for a stile on

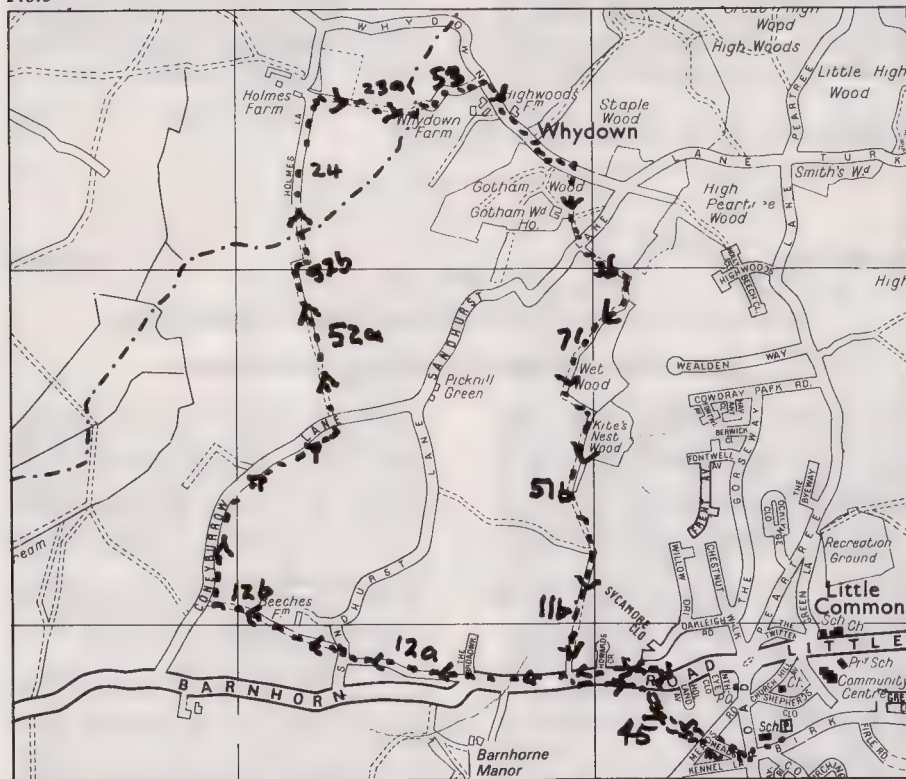
your right, hidden in bushes. Then with garden fence left and bushes right continue to main road (Barnhorn Road). Cross road (WATCH FOR TRAFFIC). Turn left and look for a small gate between houses on your right just before you reach Holland Avenue. Through gate and along footpath between houses, to road (Meads Road). Continue along unmade road (Meads Avenue) opposite, past British Legion Headquarters. Cross main road to road opposite. Car Park is on your left.

**Footpaths:** 45, 12a, 12b, 52a, 52b, 24\*, 23a\*, 53, 71, 51b, 11b, 45.

\* = Ninfield Paths.

No.9

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Way A = 5¼ miles

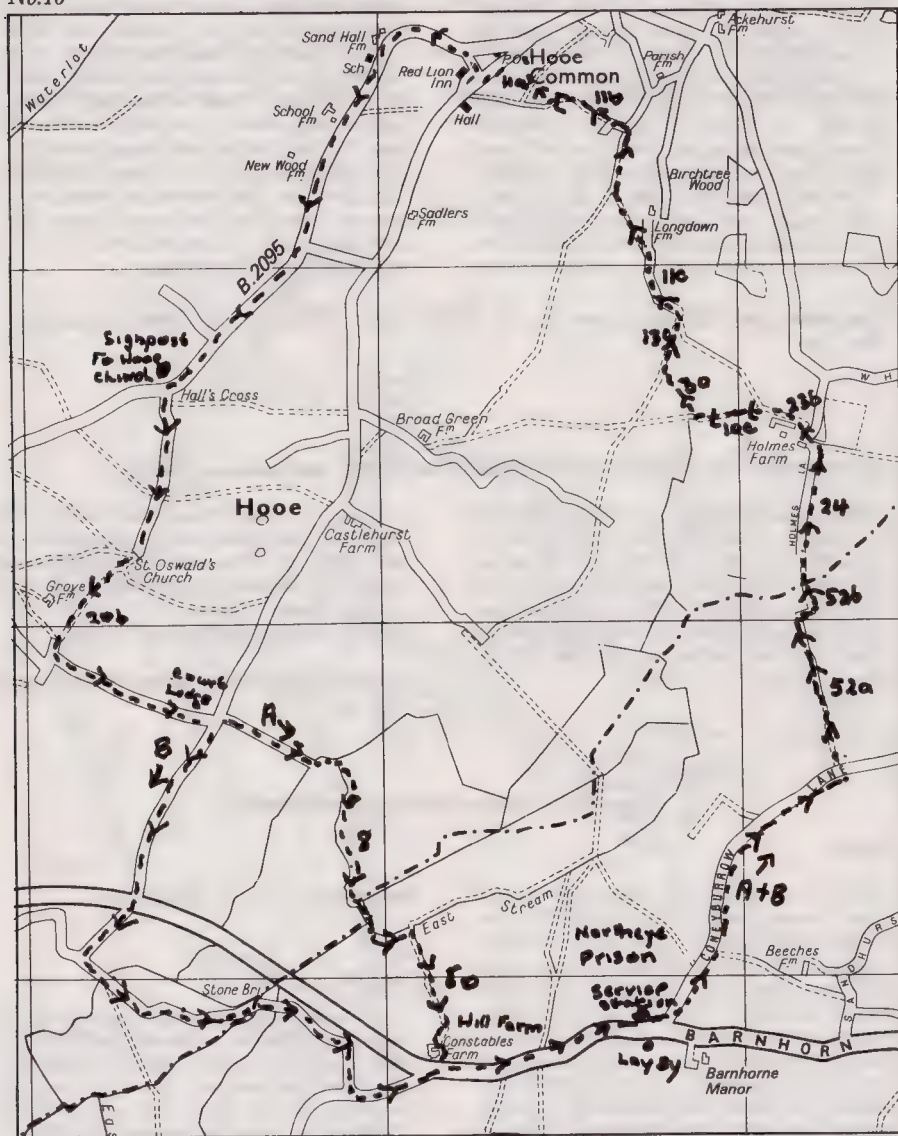
Way B = 6¼ miles

Oakstead Garage in Barnhorn Road at end of Coneyburrow Lane

Both walks go to Holmes Farm, Hooe (Red Lion Public House), Hooe Church and Court Lodge

Separate routes are given from Court Lodge to Oakstead Garage

No.10



**WATCH FOR TRAFFIC.** Cross road from lay-by and turn right past Black and White Service Station into Coneyburrow Lane (Northeye Prison sign). Continue along lane to second stile on left by Public Footpath notice bearing £100 Penalty notice. Over stile, keep to right, cross field, over stream to stile by gate near animal water tank (often very muddy here). Over stile, continue with hedge on right until a gate with a stile appears on the right. Over stile and with hedges on either side for a few yards, then turn left and continue straight ahead by trees, over bridge, across the field, through gate and between hedges up to farm — Holmes Farm.

Through farm on concrete track. Bear right and then left with old barns on left and new barns on right. At the end of the concrete track, go through gate ahead into field. Turn left round edge of field to stile by gate in hedge on left.

Over stile, then with marsh on left turn to the right, passing a brick wall on your right, along a usually muddy track, with hedge on left. When the path turns left, there is a gate across it. Go

through gate. Path now runs between hedges. When you see farm buildings just ahead (Long-down Farm), look for gate on left into a field. Through gate then keeping hedge on right continue to top of field. Through gate, then sharp right through another six-barred gate — usually well tied up.

Cross field bearing left towards red brick house. Through gate by power pylon. Cross field, keeping hedge and pylons on left to red brick house on left. Over gate, straight ahead for a few yards then sharp left along tarmac road to Nature Reserve on right — wishing well on left of gate. Through kissing gate, straight across Nature Reserve (often very wet and overgrown) bearing left, over plank and through 2 kissing gates to field ahead. A few yards into the field there is a plank bridge (near ground) over ditch. Turn right over planks, then keeping hedge on right, go up the field towards the houses, where there is a kissing gate leading to a grassy track between the houses and on to the road. Turn left to the Red Lion Public House.

**Footpaths to the Red Lion, Hooe:** 52a, 52b, Ninfield Paths 24, 23b, and Hooe Paths 10c, 30, 13c, 11c, 11b, 11a.

### **From the Red Lion to Hooe Church, then to Court Lodge and Oakstead Garage**

Take the road to the right of the Red Lion. Pass the garage on the left, then turn left at the telephone box on the B.2095 road. Continue along the road for about three-quarters of a mile until you reach the junction with a lane on your left signposted "Hooe Church — No Through Road". Follow the lane to the church. Visit church if open.

Then follow path round the church in the same direction to gate leading to a grassy track with fields on either side. Through gate and straight ahead past cottages on your left to the road on the left.

Turn down the road to Court Lodge.

**Footpath from Hooe Church is Hooe path 20b.**

### **From Court Lodge you have two alternatives**

#### **Way A**

**WATCH TRAFFIC** and cross road to stone public footpath sign in the hedge. Go round houses and straight down the fields with hedge on right. Continue over bridge. Follow on round field, with ditch on left. Over fence stile (**TAKE CARE CROSSING STILE**). Turn right. Now keeping ditch on right, along field edge, through gate, continue ahead, then through three gates, on to a concrete bridge; then turn left through another gate on left. Ditch now on left. Continue straight up track to Hill Farm and Barnhorn Road. Turn left on the road to Oakstead Garage.

**Footpaths:** 8\*, 60. \* = Hooe path.

#### **Way B**

At Court Lodge, you can turn right along the road to main Eastbourne/Bexhill road (**WATCH FOR TRAFFIC**). Cross road to track opposite. At T-junction with old road, turn left and eventually back on to the main road (**WATCH TRAFFIC**). Cross road and turn right back to Oakstead Garage



Oakstead Garage, Barnhorn Road at Junction with Coneyburrow Lane

TO HOOE CHURCH AND COURT LODGE, SEE WALK No.10 FOR RETURN FROM COURT LODGE TO OAKSTEAD GARAGE

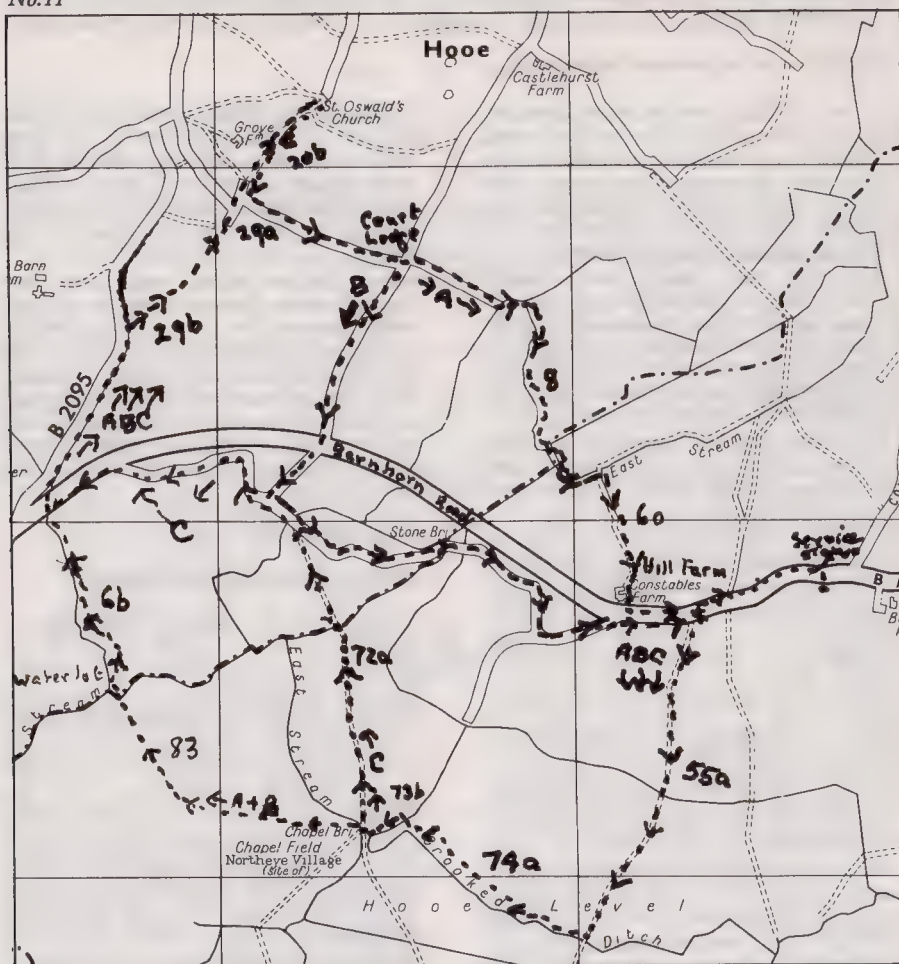
This walk takes the same route to Chapel Bridge. Then there are two routes from there to the Lamb Inn

Way A/B takes a route across the marsh and is for experienced walkers only  
Way C is easier to find and follow

From the Lamb Inn all follow the same route to Hooe Church and Court Lodge

From Court Lodge there are again two alternatives: See Walk No.10 Way A and Way B for your instructions

## No.11



From lay-by opposite the Oakstead Garage cross road (WATCH TRAFFIC) to Oakstead Garage and turn left towards Eastbourne then continue along main road until you see gap in hedge on left, signposted "Norman's Bay 1½ miles". Cross road (WATCH TRAFFIC) and go through gap, straight down field to 5-barred gate, through gate, straight on keeping dyke on left.

Through another gate, then bear half right. Keeping dyke on right, continue to the "crooked ditch" ahead. Now bear right with "crooked ditch" on your left, continue to and over fence stile by gate. Still keeping ditch on left, continue to a point where the hedge is a short distance ahead and the ditch turns away to the left (\*see note below marked \*). At this point, the path continues in the same direction as before, cutting

**From Chapel Bridge you have two alternatives to the Lamb Inn on Barnhorn Road. Firstly, Way A/B for experienced walkers only. Secondly, Way C which is easier to find and follow.**

#### **Way A/B — for experienced walkers only**

At Chapel Bridge, there are several gates, but look for a wide plank bridge over the stream, where there is a double 5-barred gate (usually well tied up). Go over gate on to bridge (TAKE GREAT CARE — IT IS OFTEN OVERGROWN HERE AND THE EDGES OF BRIDGE ARE NOT EASILY SEEN).

Now turn right, keeping stream (EAST STREAM) on your right until you come to a stile on your right, over stile to bridge over dyke (BE CAREFUL IN CROSSING THIS STILE, THE BOTTOM CROSS STEP IS NEAR THE EDGE OF THE BRIDGE. DON'T SLIP ON THE MUD AT THE OTHER SIDE).

From here, bear left, keeping dyke on left, until the dyke turns sharp left. Then bear right to 2 gate-type bridges — you can see the gateposts in the distance.

**Note:** It is often marshy here and muddy between the gateposts. Go forward between the standing gateposts, then straight ahead to the remains of another gateway with plank across it. (IGNORE gate on left). Now keeping dyke and wire fence on left, walk to the dyke ahead, where there is a large double metal frame, to cross the dyke. Go round the right hand side of the frame, undo string on gate and pass through it. Tie up the string again. Through gate ahead in centre, to gate at side of bridge over dyke. Undo string, go through gate and tie up the string again (BE CAREFUL AT THE EDGE OF BRIDGE, DO NOT SLIP INTO THE WATER).

As an alternative to going through the metal frame, you may cross the long plank bridge on your left (TAKE CARE — IT MAY BE SLIPPERY). Now turn immediately right, over a broken bridge and across ditch on to the bank to the back of the metal frame (STILL TAKING

across the corner of the field to the hedge/ditch, where there is a stile and footbridge, with low wire fence at the far end, to cross the ditch on to a grassy track (TAKE GREAT CARE WHEN CROSSING THE STILE AND BRIDGE. IT IS OFTEN OVERGROWN AND NEEDS WATCHING).

Turn left on the grassy track to walk towards Chapel Bridge.

**Footpaths:** 55a, 74a, 73b.

**\* Note:** When the field is cropped, it may be necessary to turn left along the ditch bank to, and through an iron gate, to the point where the grassy track, noted above, arrives at Chapel Bridge.

CARE). (BOTH THESE WAYS OF CROSSING THE DYKE ARE NOT ON THE RIGHT OF WAY, BUT THE BRIDGE ON THE RIGHT OF WAY, A SHORT DISTANCE TO THE RIGHT OF THE METAL FRAME, IS NOT NOW AVAILABLE FOR USE).

From the back of the metal frame, bear diagonally right. There is a dyke on the right which disappears after a few yards. Now Waterlot Stream is on your left. Look for a 5-barred gate on the left on an earth bridge over another ditch. This gate leads into a field. Through gate and keep to left-hand edge of field, with stream on left. Continue to the road (A.259). (TAKE CARE CROSSING THE ROAD). The Lamb Inn is opposite.

**Footpaths:** 83, 6b\*.

#### **Way C — easier to find and follow**

At Chapel Bridge, IGNORE double 5-barred gate which leads on to the wide plank bridge and look for the 6-barred iron gate on its right. Through gate, then keeping in the same direction cross field to good plank bridge (**Note:** If the field is cropped keep stream (East Stream) on left and walk round the edge of the field until you come to the plank bridge on your left). Cross bridge and walk across the field to another gate in hedge opposite. Through gate into old road. Turn left and continue along road, ignoring turning on the right, for about a mile until you reach Barnhorn Road. Turn left for about ¼ mile (WATCH FOR TRAFFIC). Then cross the road to the Lamb Inn.

**Footpaths:** 72a and old road



## Way A, B, C — from Lamb Inn to Court Lodge

Continue past the Lamb, straight up the road (B.2095) for about 500 yards until you see a stone footpath sign (hidden) in the bank on the right beside a stile. Over stile. Slightly left and then down the field keeping sloe hedge on right to stile at bottom of field. Over stile. Turn left, keeping hedge on left and through gap by gate. Straight ahead to telegraph pole. Then follow on bearing right to foot bridge in front of houses. Cross bridge then through fence into lane.

IGNORING metalled road on right which leads to Court Lodge, follow gravelled track ahead, through metal fence across path, with St. Oswald's Church, Hooe, in front. Continue over gate into field and track to church. Explore church, if open, and return to road. Turn left down road to Court Lodge.

**Footpaths:** 29b\*, 29a\*, 20b\* and road  
\* = Hooe paths.

For routes from Court Lodge which bring you back to the Oakstead Garage, see walk 10 Way A and B for your instructions, with Footpaths 8\*, 60 OR Road from Court Lodge to main road, then old road.

## Walk No.12

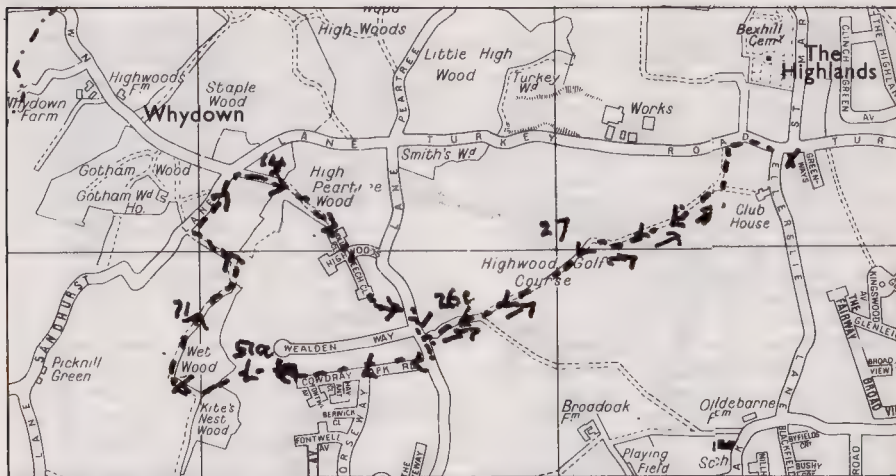
4 miles

Ellerslie Lane — opposite Cemetery Gates at bottom of St. Mary's Lane

Highwoods Golf Course, Cowdray Park Road, Gotham Farm, High Peartree Wood, Highwoods Golf Course

No.12

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Starting opposite the cemetery gates, turn left, past the top of Ellerslie Lane and continue along Turkey Road to turn left at the end of the green beside a bungalow on to a signposted footpath which leads across the Golf Course (WATCH THE PLAYERS). This path is signposted with orange posts. It turns right just past the clump of

trees in front of first green. Follow the markers to Peartree Lane. Cross the road turning left and then right into Cowdray Park Road. Walk along the left hand side of the road until you see a footpath between houses leading to Oakfield Way, then turn right to a stile into the wood (WET WOOD). Over stile into wood (there may

be a plank to walk over) and follow the path in a left curve through the wood to a stile. Over stile and turn right. With wood (Wet Wood) on right to a stile by a gate. This leads on to a double-fenced track through two further gates (often very muddy here), and on to the farm drive between barns at Gotham Farm. At the road turn right up the hill (WATCH THE TRAFFIC), to the road junction and here look for a signposted path on the right between fields.

This leads into High Peartree Wood. Follow the path ahead through the wood, then between houses into road, cross road and slightly right

into Beech Close, where a twitten between houses on the left brings you into Peartree Lane. Cross road, then turn right and then left on track signposted "Sidley 1½ miles", bearing left on to Highwoods Golf Course (WATCH PLAYERS — DO NOT GET HIT WITH BALL). Immediately after leaving trees, keep straight ahead, following orange markers across Golf Course until approaching the green in front of the club house, when turn left in front of trees for a path between bungalows to Turkey Road. Turn right back to the top of Ellerslie Lane where you started.

**Footpaths:** 27, 26c, Cowdray Park Road, 51a, 71, 14, 26c, 27.

## Walk No.13

**3 miles**

### Turkey Public House, Turkey Road

**The Highlands, St. Mary's Lane, Freezeland Lane, Watermill Lane,  
Ninfield Road, The Highlands**

Take the footpath to the right of the Public House, keeping fence on left and wood on right, eventually turn left reaching The Highlands. Turn right up road to entrance to the recreation ground on left. Turn left, with hedge on left through ground into St. Mary's Lane, and turn

right following lane to junction with Ninfield Road (KEEP IN SINGLE FILE AND WATCH THE TRAFFIC DOWN THIS LANE).

Cross road into Freezeland Lane opposite and turn right over stile by gate opposite Freezeland

No.13

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Farm, signposted "Crowhurst". Bear left to stile in hedge just right of the transmitter and continue bearing left to stile near cattle water bath in far hedge. Go over stile and then go a yard or two ahead, where there is a stile on your right by a gate into a field. Turn left down the field to another stile by a gate. Up the hill, keeping fence on left to another stile into a track. Turn right and follow track to road (Watermill Lane). Turn right down road (WATCH TRAFFIC) and opposite Preston Lodge cross stile in hedge on the right (signposted footpath). Now with hedge on right continue through a gap and across next small field, then continue through a gate and walk straight ahead, to cross farm track and make

for stile on far side of grass. Again follow right-hand hedge to another stile. Now keep with left-hand wire fence until a stile is reached on the left to cross a plank bridge. Up path to Ninfield Road. Cross road and to the right the path continues beside the first cottage. This returns the walker to the recreation ground where the path to The Turkey goes through the posts ahead (and left) to the top of The Highlands. Then downhill almost to the crossing road, where there is a twitten between houses on the left, then turn right to Turkey Road.

**Footpaths:** 25, 61, 42a, 56, 89.

## Walk No.14

**2 walks**

**A = 7 miles**

**B = 3 miles**

### Turkey Public House, Turkey Road

**Both walks set off on the same route to where the paragraph is marked xx. Then A walk continues, via Nash's Farm and Crowhurst as described. B walk turns right along Freezeland Lane and Field Paths to where the path joins A walk at paragraph marked xxx.**

## Walk A

Take the Footpath to the right of the Public House keeping fence on left and wood on right, eventually turn left, reaching The Highlands, turn right up road to the entrance to the recreation ground on the left. Pass into field and turn right along the track with wood on right and playing fields on left to Ninfield Road. Cross road (WATCHING THE TRAFFIC) and turn left following the road until you come to Freezeland Lane on right. Turn right along the lane past Freezeland Farm and when you come to the field on your left there is a stile in the hedge. Go over stile and turn right, then with hedge on right walk round edge of field. Over another stile and then keep on with hedge on right to yet another stile hidden in the bushes in a corner. Over stile, with hedge on left, continue over stile(s) to the road (Freezeland Lane).

**xx.** Turn left along the lane to where it meets another lane (Watermill Lane). Turn left down this lane to the bottom of the hill where the road crosses Watermill Stream (WATCH THE TRAFFIC DOWN THESE LANES). Almost immediately (30 yards) after crossing the stream you will see a footpath on the right between the cottages (entrance may be covered by a little gate waymarked "Footpath"). Go along footpath,

over the plank bridge into field. Turn right. Continue on edge of field with stream on right for about ¼ mile to a point where you seem to have to cross a ditch taking water in to the stream. Here, turn left for a few yards and go through gap in hedge into next field. Continue with stream on right until you bear slightly left again where you will find a plank bridge into the next field. Over bridge then go diagonally to the left and make for the gap in the far corner of the field. IGNORE gate on left. Go through the gap into next field, keeping hedge on left to gateway on left into another field. With broken and sparse hedge on right, go up the field and slightly left at the top where there is a gateway on to a track. Continue up track until you reach the farm buildings. Turn right and soon left, through the farmyard to the road at Nash's Farm. Turn right along road (Henley's Down Road) for approximately ½ mile until you come to a metalled track on the right. Go along this track for a few yards. Look for a footpath opposite Hye House, going downhill. At the bottom of this track on the left is the Plough P.H. at Crowhurst.

On the return journey go back up the footpath at the side of the Plough to the metalled track, turn right to Henley's Down Road. Turn left



Scale: 2 inches to 1 mile.

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until you come to a signposted footpath down a field on the left beside a Market Garden. Keep hedge on right down this field to a gate into the next field. With hedge now on left go down next two fields to a bridge at the bottom of the last field. Over bridge, signposted, turn right then with stream on right continue to and through a kissing gate and uphill through wood. Then with wood on right and field on left, continue past an old gateway and up the centre of the field beyond, to gate and stile (often very muddy here). Now bear right to stile by footpath signpost leading into lane (Buckholt Lane) where you will find the old Iron Master's House, Buckholt Farm just to your right. Turn left here for a few yards until you see a small gate into a field on the right beside a small pond and gnarled tree. Cross this field diagonally to stile into another field. With hedge on left, continue ahead to cross a plank bridge and up to a gate ahead (ignore gate on left). Through gate into another field, still with hedge and wood on left go along track and through another gate. Hedge now on right, past a wood on the right (very colourful in the spring)

and eventually to a cottage and over stile into Watermill Lane. Cross the road and on to a track with hedges on both sides. Go along track until you see a stile on your left.

xxx Go over stile and continue with hedge on right. Over another stile and continue until you come to a gateway and stile in top right-hand corner of field. Over stile, and immediately left over stile by an animal water tank into the next field. Then diagonally uphill to a stile in hedge just left of the transmitter. Over stile into next field, then bearing diagonally right across the field and over stile by gate into lane (FreezeLand Lane, opposite to FreezeLand Farm). Turn left to crossroads. Cross road to St. Mary's Lane opposite. Down lane (WATCH TRAFFIC). Keep on right-hand side of lane — single file, until you come to signposted footpath on left at the edge of the playing field. With hedge on right go across playing field to the posts ahead. Through posts and turn right down The Highlands until you come to the twitten on the left between the houses. This will take you back to the Turkey Public House in Turkey Road.



**Footpaths, out:** 89, 43, Watermill Lane to Path 9\* to Nash's Farm, Henley's Down Road to Path 14\* — lunch at Plough P.H., Crowhurst (or picnic lunch).

**Return:** 14\*, 11\*, then 35d, 35c, 35b, 35a, 42a, 61, St. Mary's Lane, Playing Field, The Highlands and twitten to Turkey Road.

\* = Crowhurst Paths.

### **Walk B — From the Turkey Public House, Turkey Road — 3 miles**

#### **Alternative Short Walk**

You can walk to xx — ON INSTRUCTIONS FOR WALK A, and then turn right, down the lane (Freezeland Lane) for a short distance until the road bends right and goes downhill. As you go downhill, watch for a very narrow path in the hedge on the left. Turn left, through the hedge (BEWARE! IT MIGHT BE SLIPPERY HERE), up the bank to a stile by a gate (hidden in

the hedge). Go over stile and then diagonally right, across field, over new stile by caravans to another stile in the corner of the field. Then with hedge on right, continue ahead over another stile into a double track. Turn left until you see a stile on the right. Go over stile and proceed from xxx ON INSTRUCTIONS FOR WALK A.

**Footpaths:** 89, 43, Freezeland Lane, 42b, 61, St. Mary's Lane, Playing Field, The Highlands, twitten to Turkey Public House.

### **Walk No.15**

**2 walks**

**A = 6½ miles**

**B = 6¼—6½ miles**

#### **Sidley (New Inn)**

**Both walks go to the Plough, Crowhurst, by the same route**

**Separate routes are given for the return journey to Sidley (New Inn)**

**A route: via Acton's Farm**

**B route: via Buckholt Farm**

Turn into Glovers Lane at the side of the New Inn. Take the first road left (North Road) and walk up to the far end beside Falmer House (flats). Follow the signpost, through the wood (Levetts Wood) into the playing field. Then, with hedge on the right, continue to and over stile on to the path ahead which becomes a private road passing a house right and farm buildings left. Look for a 6-barred gate on the right (Footpath sign here).

Go through gate and cross the field bearing slightly left to a plank bridge leading to a track between hedges. After the final stile at the far end of the track, cross the field towards house (Cockerel's Farm). There is a stile (signposted)

into the road (Watermill Lane).

Over stile, cross road to signposted track between hedges opposite. Continue to the end of the track, passing stile on left, to stile on right. Over this, into a field. With hedge on left, over another stile into another field. Then slightly left to stile on left of caravan site, then slightly left again, over stile into Lane (Freezeland Lane). Turn right to end of lane where it meets another lane (Watermill Lane). Turn left down this lane to the bottom of the hill where the road crosses Watermill Stream (WATCH THE TRAFFIC DOWN THESE LANES).

Almost immediately (30 yards) after crossing the stream, you will see a footpath on the right





## **Return — Way A — this route can be very wet in winter. Better to use Way B**

From the Plough return up the footpath at the side of the Plough. At the top, turn left along the metalled track for a good half mile to Hill Croft Farm on left. Here the concrete road turns right to Byne's Farm, but we continue ahead (sometimes a metal gate is across the track) for a few yards, then bear right and immediately left where there is a track downhill between hedges. Continue down the track to a gate across the track into a field. Through gate and continue ahead, keeping ditch on left to wide plank bridge with a gate. There is also a horsebridge. You may cross either one and continue directly uphill to another gate and stile. Through gate or over stile to continue with hedge on left to Acton's Farm.

By the cottages on the left there is a footpath (signposted to Sidley and Pebsham). Go along this track until you come to a stile in the fence ahead. Over stile and immediately turn right through gap in the hedge. Keeping hedge on your right walk round the field to bridge over stream. Cross bridge, there may be a wire strand at far end but lift it and replace it, then with hedge on your left, walk to gateway into lane ahead (usually muddy here). Follow lane uphill and under old railway arch, continuing uphill, then past the farmhouse (Glover's Farm) on your right. Continue over old railway bridge into Glovers Lane and so back to the New Inn.

**Footpaths, out: Way A:** North Road, 16a, 16b, 42a, 42b, Freezeland Lane, Watermill Lane, 9\* to Nash's Farm, to right along Henley's Down Road, 14\* to Plough P.H.

**Return:** 14\*, 13c\*, 13b\*, 13a\*, 34b, 34a, Acton's Farm, 31b, 33, Glover's Farm, 81b, Glovers Lane, Sidley.

\* = Crowhurst Paths.

## **Return — Way B**

From the Plough return up the footpath at the side of the Plough to the metalled track at the top, turn right, to Henley's Down Road. Turn left until you come to a signposted footpath down a field on the left, beside a market garden. Keep hedge on right down this field to a gate into the next field. With hedge now on left, go down the next two fields to a bridge at the bottom of the last field.

Over signposted bridge, turn right, then with stream on right, continue to and through the

KISSING GATE and uphill through wood. Then with wood on right and field on left, continue past an old gateway and up the centre of the field beyond to gate and stile (often very muddy here), then bearing right to signposted stile leading into lane (Buckholt Lane) where you will find the old Iron Master's House, Buckholt Farm, just to your right. After crossing the stile, turn left down the lane until you come to Glovers Lane at the far end. Turn right here, back to the main road and the New Inn on your left.

**Footpaths, out: Way B:** North Road, 16a, 16b, 42a, 42b, Freezeland Lane, Watermill Lane, 9\* to Nash's Farm, Henley's Down Road, 14\*, Plough P.H.

**Return:** 14\*, Henley's Down Road, 11\*, 35d, 35c, 35b, 58b, 58a, Glovers Lane, Sidley.

\* = Crowhurst Paths.

## **Walk No.16**

**4 miles**

### **Sidley (New Inn)**

**North Road, Cockerel's Farm, Buckholt Farm, Henniker Farm, Acton's Farm, Glover's Farm, New Inn**

Turn into Glovers Lane at the side of the New Inn, take first road left, North Road, and walk up

to the far end, beside Falmer House (flats). Follow the signpost, through the wood (Levetts

Wood) into the playing field. Then, with hedge on the right continue to and over stile on to the path ahead which becomes a private road, passing a house right and farm buildings left. Look for a six-barred gate on right (footpath sign here). Go through gate and cross the field bearing slightly left to a plank bridge leading to a track between hedges. After the final stile at the far end of the track, cross the field towards house (Cockerel's Farm). IGNORE stile into lane (Watermill Lane).

Turn right to follow hedge past garden. With woodland on left, continue along field footpath to metal six-barred gate. Go through gate, woodland now on your right. Over stile by gate and keep straight ahead down slight slope to cross ditch by plank bridge, then continue straight up hill, with hedge on your right, to a stile between a pond on right and a gnarled tree on left. Cross stile and small field to small gate on to track.

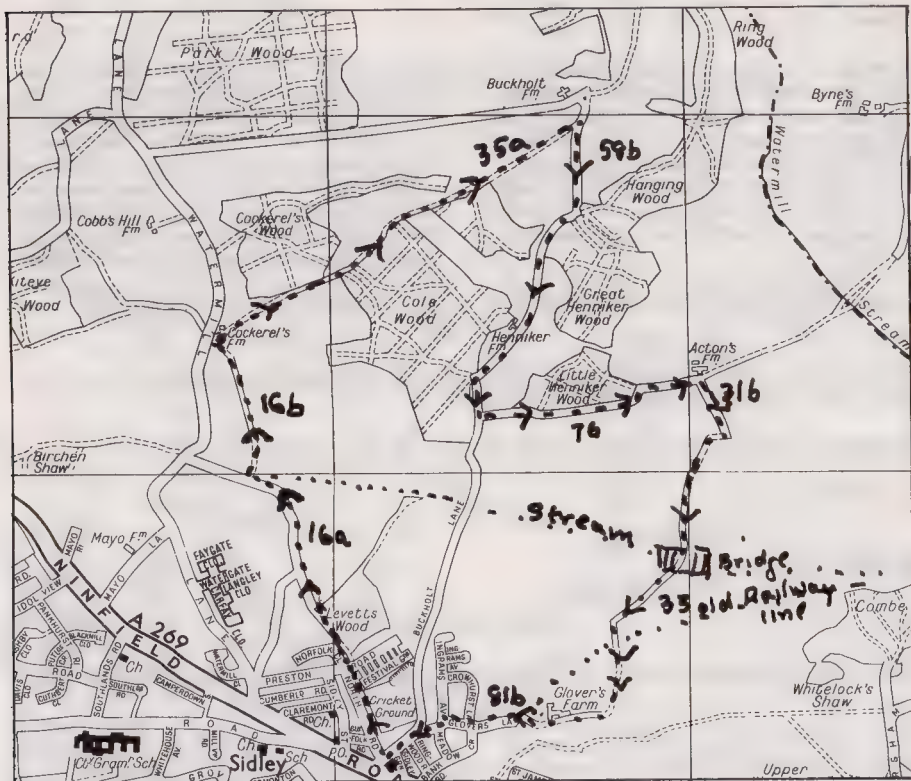
**Footpaths:** 16a, 16b, 35a, 58b, 76, 31b, 33, 81b.

**Note:** In winter if there has been heavy rain, it will be very muddy along the rest of the walk and it may be better to walk straight down Buckholt Lane into Glovers Lane and so back to the New Inn.

Turn right down track (Buckholt Lane) past Henniker Farm and continue until a left-hand turning signed "Acton's Farm" is reached. (See NOTE below). Take this track until you come to a footpath on the right (signposted "To Sidley and Pebsham"), beside a cottage. Go along this path and, after passing next signpost, cross stile in fence ahead and immediately turn right through gap in hedge.

Keeping hedge on your right, walk round the field to bridge over stream. Cross bridge. There may be a wire strand at far end, but lift it and replace it, then with hedge on your left walk to gateway into lane ahead (usually muddy here). Follow lane uphill and under old railway arch, continuing uphill, then past the farmhouse (Glover's Farm) on your right. Continue over old railway bridge into Glovers Lane and so back to the New Inn.

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Way A = 6¼ miles  
Sidley (New Inn)

Way B = 5½ miles

A and B go via Cockerel's Farm and Buckholt Farm to Crowhurst and Acton's Farm, then separate routes are given from Acton's Farm

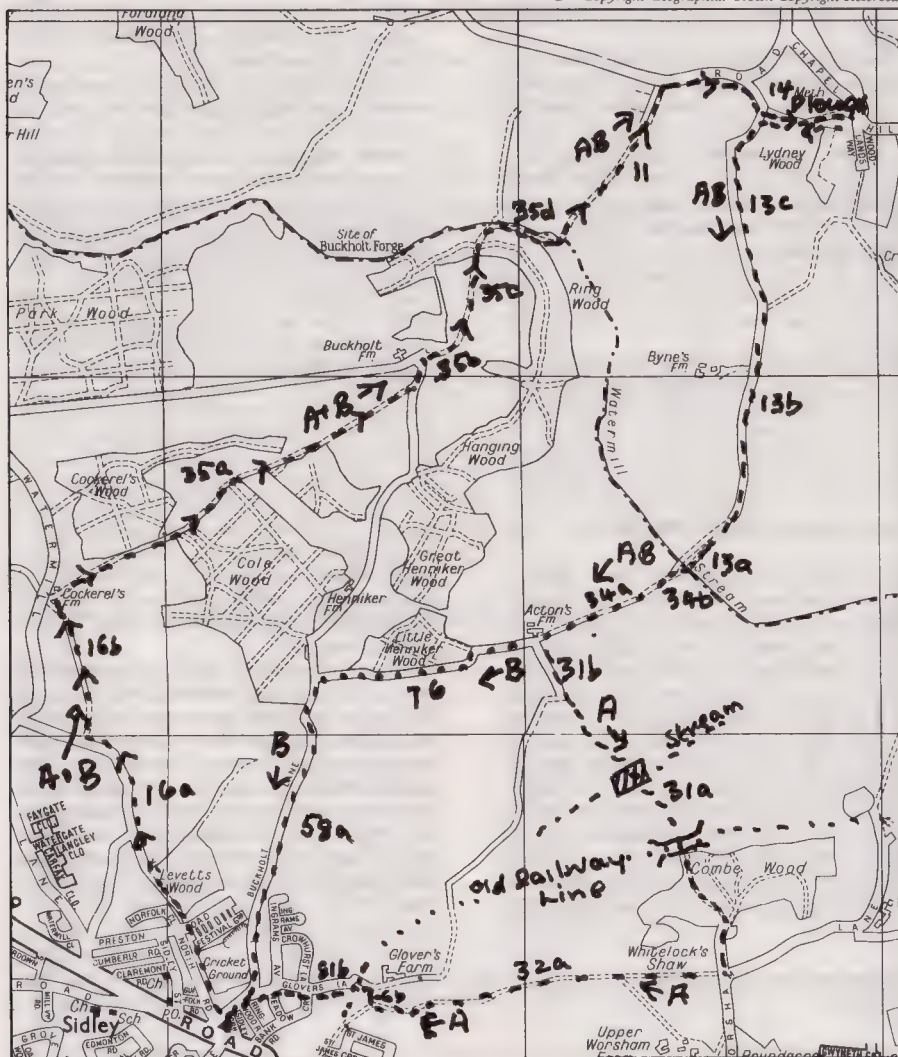
Way A is via Worsham Farm

Way B is via Buckholt Lane

In winter the routes via Acton's Farm can be very muddy and it might be better to use the return route from The Plough P.H. at Crowhurst given for walk 15 Way B

No.17

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## A and B from Sidley (New Inn) to Acton's Farm

Turn into Glovers Lane at the side of the New Inn, take the first road left, North Road, to the far end, beside Falmer House, (flats). Follow the signpost, through the wood (Levetts Wood) into the playing field. Then, with hedge on the right, continue to and over stile on to the path ahead, which becomes a private road, passing a house right and farm buildings left. Look for a 6-barred gate on the right (Footpath signpost here). Go through gate and cross the field, bearing slightly left to a plank bridge leading to a track between hedges. After the final stile at the far end of the track cross the field towards house (Cockerel's Farm). IGNORE stile into lane (Watermill Lane).

Turn right to follow hedge past garden. With woodland on left continue along field footpath to metal 6-barred gate, go through gate. Woodland now on your right. Over stile beside gate and keep straight ahead down slight slope to cross ditch by plank bridge, then continue straight uphill with hedge on your right to a stile between pond on right and gnarled tree on left. Cross stile and small field to small gate on to track. Turn left along track with another pond on left towards Buckholt Farm and turn right over stile signposted by a wooden field gate, at right angle to garden wall.

Follow left-hand hedge to the corner, then across field bearing left to gate and new stile, in a

wire fence. Over stile and straight ahead to old gate into the wood. This has been much cleared lately but the path goes straight ahead following wire fence on left which curves right to follow the Watermill Stream to a kissing gate beside a metal gate. Through gate and follow stream to a brick bridge, turning left over it. Follow the right-hand hedge through 3 further gates (passing pylon after first) then with hedge on left to final gate (signposted) on to road.

Turn right along the road for a short distance. When this road bears left downhill towards Crowhurst, turn right along metalled road on the right for a few yards, where there is a footpath opposite Hye House going downhill to the Plough P.H., on the left.

From the Plough return up the footpath to the concrete road, turn left, continue for a good half mile to Hill Croft Farm on left. Here the concrete road turns right to Byne's Farm, but we continue ahead (sometimes a metal gate is across the track) for a few yards, then bear right and immediately left where there is a track downhill between hedges. Continue down the track to a gate across the track. Through gate into field. Continue ahead, keeping ditch on left to cross either of the two bridges. Continue directly uphill to another gate and stile. Over stile, keeping hedge on left to Acton's Farm.

## From Acton's Farm — Way A

With hedge on left to Acton's Farm. Here is a footpath signposted "To Sidley and Pebsham" beside a cottage. Turn left along footpath, cross stile in fence (ignore signpost to Sidley) and continue ahead to cross stile, plank bridge and stile. Bear right towards hedge at top side of field, then turn left with the same hedge on right to open gateway (sometimes has barbed wire across it). Continue up slight slope with hedge on right until the field opens out. Keep left of old gatepost and walk between fields to the left of remains of an old hedge, to a large tree, beyond which, is an old brick railway arch. After passing under this the path continues ahead with a wire fence on the right, then right between hedges

(often muddy here) and finally meets the road at Worsham Farm and offices. Do not go on to road but climb stile, signposted "To Sidley", to the right beside gate.

Cross field and over stile beside right-hand gate (or through gap). Now walk with hedge to left to further stile in far corner. Over stile and diagonally uphill and then with hedge on left through a gap in the fence. Turn right, over stile, continue with wire fence on left and hedge on right, over another stile, then path soon turns right. With farm brick wall on right, continue on to farm track. Turn left over old railway bridge and ahead into Glovers Lane and Sidley New Inn.

**Footpaths: Way A:** 16a, 16b, 35a, 35b, 35c, 35d, 11\*, 14\*, 13c\*, 13b\*, 13a\*, 34b, 34a, 31b, 31a, 32a, 6b, 81b.

\* = Crowhurst Paths.



## From Acton's Farm — Way B

With hedge on left to Acton's Farm. Ignore the footpath sign to Sidley and Pebsham pointing down the lane beside cottage and continue ahead along farm track until you reach the T-junction.

Turn left and continue to Sidley, passing Cricket Ground on right and cottages on left just before you reach Glovers Lane. Turn right, back to New Inn.

**Footpaths: Way B:** 16a, 16b, 35a, 35b, 35c, 35d, 11\*, 14\*, 13c\*, 13b\*, 13a\*, 34b, 34a, 76, 58a.

\* = Crowhurst Paths.

## Walk No.18

**3 walks**

**A = 5 miles**

**B = 4 miles**

**C = 2½ miles**

### Sidley (New Inn)

**A, B, C all go via Glover's Farm to Acton's Farm, then separate routes are given from Acton's Farm. Way A is via Plough P.H. at Crowhurst and Worsham Farm. Way B is via Buckholt Farm and Cockerel's Farm. Way C is via Buckholt Lane**

**In winter time all routes to Acton's Farm and A route to the Plough P.H. could be very muddy.**

**At that time you can do Way B as follows:**

**From the New Inn, go along Glovers Lane to Buckholt Lane on the left. Go up the lane passing Henniker Farm on the left (at \* in Notes for Way B) and then continue to finish Way B. Instead of Way A to the Plough P.H. use A and B route for walk 17 on the outward journey to the Plough P.H., then return to the New Inn as for this walk (18)**

## To Acton's Farm — A, B, C

Turn into Glovers Lane at the side of the New Inn. Continue straight ahead to bridge over old railway line, cross the bridge and go ahead along track through Glover's Farm. Keep straight forward and continue along the track when it turns left downhill under the railway arch and on to a point where there is a gate across the track. Go through the gate and then keeping the hedge and then the ditch on your right, CAREFULLY

continue to and across a large flat stone bridge over the stream into the next field.

Then keep hedge on your left until near the top of the field, where you bear right to the far corner of the field, where there is a gap in the hedge ahead. Through gap in the hedge on to the track. Turn left immediately, over fence stile, then ahead to Acton's Farm.

**Footpaths: A, B, C to Acton's Farm:** 81b, 33, 31b.

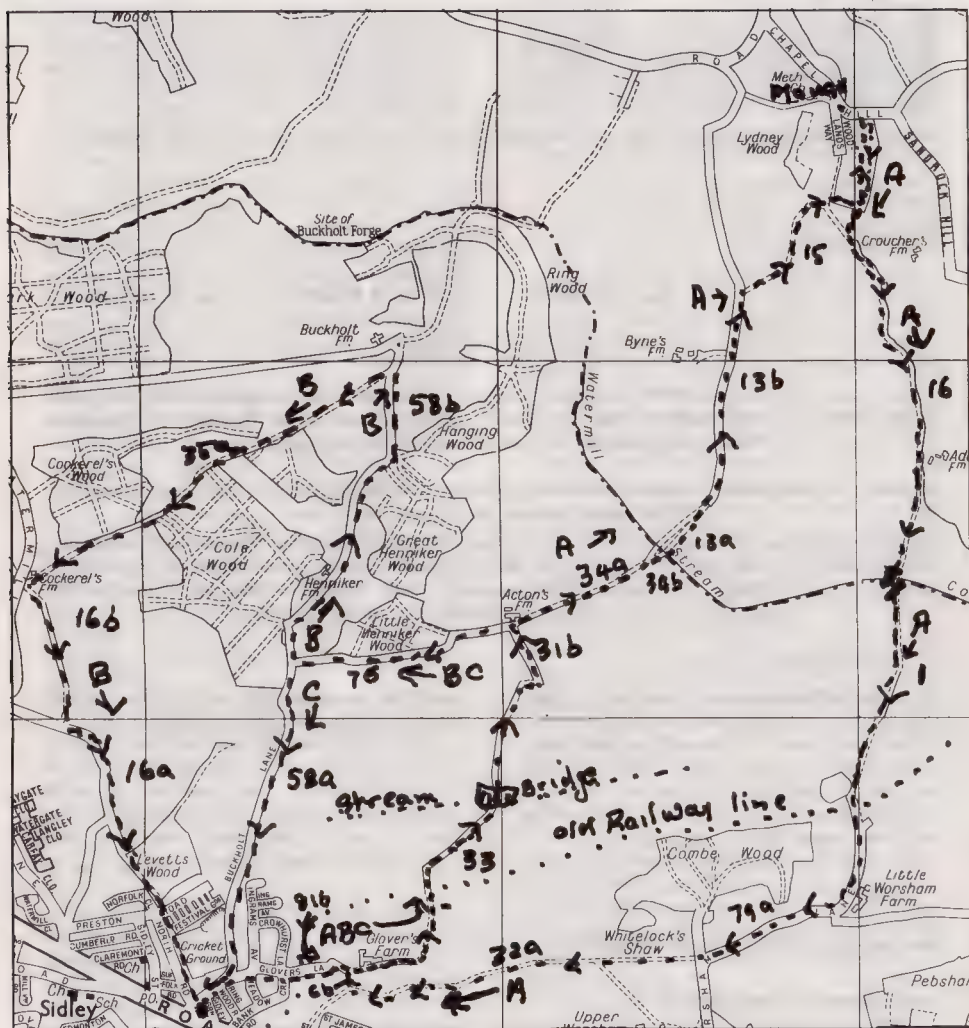
## From Acton's Farm, Way A

Turn right past cottages with hedge on right, over stile and still hedge on right, over another stile, then forward to cross either wide plank bridge or new horse bridge over stream. Keeping ditch on your right go forward to gate (maybe a stile here, too). Through gate and along track between hedges to concrete road by Hill Croft Farm on right (do not take any notice of left-hand turn into Byne's Farm). Continue past some woodland to a gate on your right leading into a field with a good view of the valley. Through

gate and under pylons towards hedge on left at bottom of hill. Here there is a stile in the hedge on your left. Over stile (TAKE CARE CROSSING IT), keeping hedge on right, straight ahead to hedge where there is another stile. Over stile and ahead (often overgrown here) to another stile into field, turn right to bottom of field, then turn left with stream on right to stile by bungalow into road. The Plough P.H. is at the bottom of the hill on your left.

**Footpaths: Way A, from Acton's Farm to the Plough P.H.:** 34a, 34b, 13a\*, 13b\*, 15\*, (part of 16\* near road).

\* = Crowhurst Paths.



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### From Plough P.H. at Crowhurst — Way A

Return to stile by the bungalow on the right, to the path you have just left alongside the Powdermill stream. Continue on bank of stream — over two more stiles — until the gate of Adams Farm is level left and then a little further to a footpath signpost with a single tree just on the right. Bear right behind the footpath signpost to walk diagonally across the marsh to reach two bridges

with handrails. **NOTE:** The footpath which turns right at the signpost, passing the single tree on the right, along the bank of the dyke, is NOT A RIGHT OF WAY, although it leads round to the two bridges. BEWARE! THERE MAY BE A MANHOLE WITHOUT A COVER ON THE BANK NEAR FIRST BRIDGE.

Cross the two bridges with handrails, then



keep straight ahead with wire fence on right to stile beside a gate. Over stile, now with hedge on left, walk uphill past the public footpath sign on the left. Continue uphill in the same direction and soon a gate and stile leading on to the Old Sidley Railway track will be seen ahead. Cross the stile and another stile beside gate opposite and on to the track ahead which goes between hedges uphill and then bears right to Little Worsham Farm. IGNORE footpath sign on left. Continue following track to Worsham Farm and office. Here, where the track turns left, is a gate with stile beside it. Go over stile, signposted "To

Sidley", into a field. There is a good track straight across this field to another gate and stile (or just a gap) into another field. Now with hedge on left continue to another stile in far corner. Then over stile and diagonally uphill and then with hedge on left to a gap in the fence. Now turn right, over stile, then, with wire fence on left and hedge on right, over another stile. The path soon turns right with farm brick wall on right into farm track. Turn left here over bridge — over old railway line and then ahead into Glovers Lane and Sidley, New Inn.

**Footpaths: Way A, from the Plough P.H. to Sidley:** 16\*, 1, 79a, 32a, 6b, 81b.

\* = Crowhurst Paths.

### From Acton's Farm — Way B

Turn left along the lane to the T-junction with Buckholt Lane. Turn right here, passing Hennifer Farm on your left (\*see winter time note above) and on to Buckholt Farm, where a new signpost near a barn on the right points to a small gate opposite (left of you). Go through the small gate into a field where there is a gnarled tree. Go past the tree and over stile into another field. Now keeping hedge on your left, continue over a plank bridge over the ditch at the bottom of the hill. Up the hill at the other side. IGNORE GATE ON LEFT and go ahead through a gate or over stile, then with the wood still on your left and finally to a muddy bit with a hedge on your right to another gate. Through the gate, then with another wood on your right continue to

Cockerel's Farm and Watermill Lane. DO NOT go over stile into the lane, but turn left here and across to a new stile in the hedge. Over the stile into track between hedges to a wooden bridge over stream into a field. Up the field bearing right to a gate where there is a footpath finger post pointing to where you have come from. Through the gate (often muddy here). Turn left along lane (more mud) to the corner of the playing field where there is a stile into field. Over stile, keeping hedge on left and then ahead through wood (Levetts Wood), bearing right to the road beside Falmer House (flats). Continue ahead down the road (North Road) to the New Inn.

**Footpaths: Way B, from Acton's Farm to Sidley:** 76, 58b, 35a, 16b, 16a.

### From Acton's Farm — Way C

To be used if the weather is not too good or a shorter walk is called for.

Turn left along the lane to the T-junction with

Buckholt Lane. Turn left again and follow the lane back to Glovers Lane, then right, back to New Inn.

**Footpaths: Way C, from Acton's Farm to Sidley:** 76, 58a.

## Walk No.19

7 miles

### Wrestwood Road stile — opposite "The Glades"

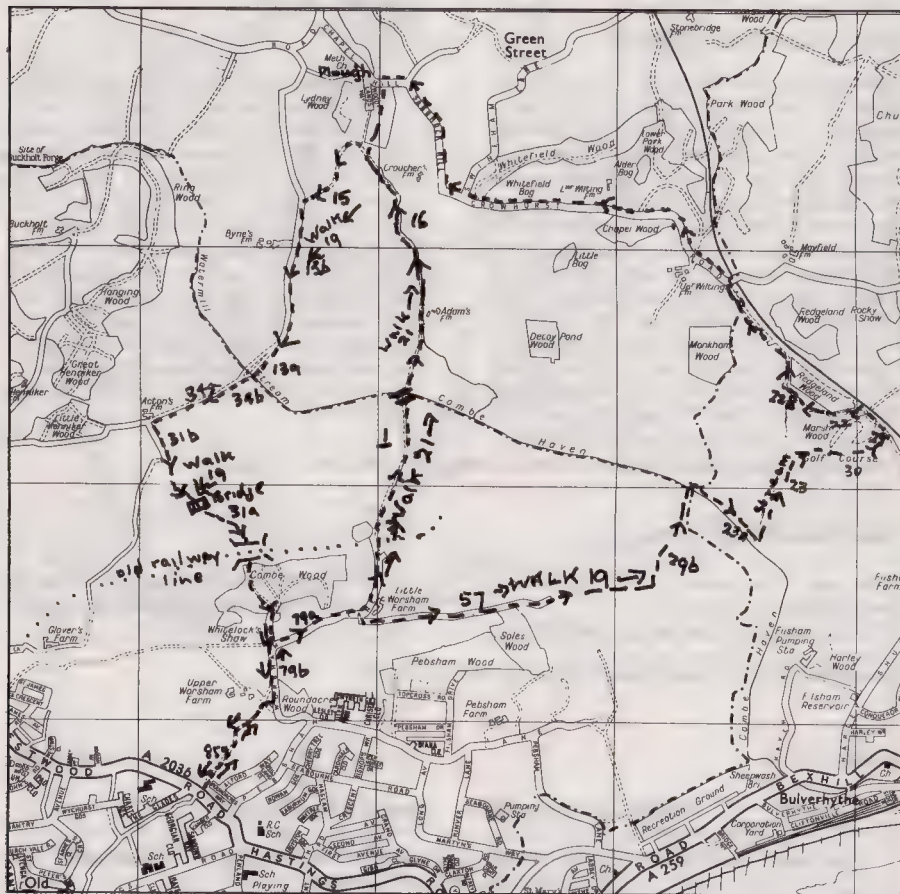
**Worsham Farm, across Combe Haven, Crowhurst Road, Plough P.H., Crowhurst, Acton's Farm, Wrestwood Road**

From Wrestwood Road at the stile opposite "The Glades". Cross stile to follow the path between wire fence and hedge. Over stile into next field, straight ahead to trees on ridge, then

keep slightly left to stile in far corner. IGNORE track to barns on left and follow lane ahead past Boulder Cottage. IGNORE signposts on left at Worsham Farm. Turn sharp right down the

Turn right, with Combe Haven on right, to bridge ahead. Cross bridge and immediately left, keeping stream on left and Nature Reserve on right. Follow this path until the stream turns sharp left. Here turn diagonally right to the right-hand edge of the woodland. Continue in same direction, walking towards railway line, then left on to a clearly defined path parallel to railway. Go through trees and over a stile. Turn left downhill towards the stream, keeping woodland on your right (muddy at the bottom). At corner of wood veer outwards away from the wood, which is still on your right, towards a small group of trees and cross a log bridge over the stream, and stile. Turn right uphill, keeping wood on right, and over stile in right-hand

*Nos. 19 and 21*



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*This map shows the routes for Walks 19 and 21.*



corner. Then keeping hedge and railway on right, continue up the field to cross a stile on to the road by a railway bridge. Do not cross the bridge but turn left and continue along this road (WATCHING THE TRAFFIC), to the Plough

P.H., Crowhurst, passing a footpath sign on the left beside a bungalow just before you get to the Plough. You will use this footpath on your way back to Wrestwood Road.

**Footpaths: to the Plough P.H., Crowhurst:** 85a, 79b, 79a, 57, 29b, 23A\*, 23\*, 30\*, 29\*, 22\*, 22B\*.

\* = Hastings Paths.

### **Return from the Plough P.H., Crowhurst to Wrestwood Road**

**In winter this route may be muddy and wet and it may be better to use route given for walk 20.**

From the Plough, go back down the road to a signposted track by a bungalow on the right. Over stile, along path to far side of field, then turn right, keeping fence (hedge) on left, to stile in corner. Over stile (path sometimes overgrown) to another stile into field. Continue across field with hedge on left to another stile in the hedge, then cross stile, (TAKE CARE) turn right uphill and through gate at the top.

Turn left along concrete road as far as Hill Croft Farm on left. Here the concrete road turns right to Byne's Farm, but we continue ahead (sometimes a metal gate is across the track) for a few yards, then bear right and immediately left where there is a track downhill between hedges. Continue down the track to a gate across the track into a field. Through gate and continue ahead, keeping ditch on left, to cross either of the two bridges. Continue direction uphill to another gate and stile. Through gate or over stile, keeping hedge on left to Acton's Farm.

Turn left along path (signposted "Sidley and Pebsham") at side of cottage. Continue to fence

stile ahead (ignore signpost to Sidley), cross stile and then straight ahead, crossing a stile, plank bridge and another stile. Bear slightly right towards the hedge at top of field, then turn left with the same hedge on your right to the open gateway (sometimes has barbed wire across it). Continue up slight slope with hedge on right till the field opens out. Keep left of old gatepost and walk between fields to the left of the remains of an old hedge, to a large tree, beyond which is an old brick railway arch. After passing under this, the path continues ahead, with a wire fence on the right, then right between hedges (often muddy here) and finally meets the old road at Worsham Farm and offices.

IGNORE signpost to Sidley to the right and go ahead along the road to rejoin outward route past Boulder Cottage to the stile just beyond. Over stile and across field diagonally to trees and then stile beside gate in far corner. Over this stile on to track with hedge on left and wire fence on right and so to Wrestwood Road stile opposite "The Glades".

**Footpaths: from the Plough P.H., Crowhurst:** 15\*, 13b\*, 13a\*, 34b, 34a, 31b, 31a, 79b, 85a.

\* = Crowhurst Paths.

### **Walk No.20**

**3 walks**

**Way A = 4 miles**

**Way B = 5½ miles**

**Way C = 5½ miles**

**Wrestwood Road stile — opposite "The Glades"**

**A, B, C walks all go via Worsham Farm to Acton's Farm**

**Separate routes are given from Acton's Farm.**

**A walk is a circular walk back to Wrestwood Road via Buckholt Lane and Worsham Farm.**

**B and C go by different routes to the Plough P.H. at Crowhurst.**

**B route is via Buckholt Farm.**

**C route is over marshy land and lane (may not be suitable in winter).**

**B and C return by the same route from Crowhurst to Wrestwood Road.**

## **A, B and C to Acton's Farm from Wrestwood Road stile.**

Cross stile to follow path between wire fence and hedge. At the next stile cross field straight ahead to trees on ridge, continue in same direction to stile in far corner. Ignore track to barns (left) and follow lane ahead past Boulder Cottage. At Worsham Farm and offices go along track signposted "Crowhurst 2¼ miles" to left of buildings, following wire fence of Coombe Wood to old railway arch. Keep straight ahead to the right of the remains of an old hedge between the two fields, and after hedge reappears on left follow it down the slope and through an open

gateway (sometimes has barbed wire across it). Hedge continues on the left, but at the next opening on the left the path bears right to a new stile and new plank bridge over the Combe Haven. Cross the bridge and another stile and continue ahead with ditch on left and bushes on right and then between bushes, to a wooden fence and stile. This leads onto a wide track between hedges to Acton's Farm.

**Footpaths:** 85a, 79b, 31a, 31b.

## **From Acton's Farm — Way A**

Turn left at the farm to the junction of the farm track with Buckholt Lane, turn left again to the end of Buckholt Lane where it meets Glovers Lane. Turn left and continue along the lane, over the old railway bridge. Ignore the stile on the right just beyond the bridge and take the footpath about five yards further on also on the right. Then with the low outside wall of Glover's Farm on the left and wire fence on right follow the path round the wall and hedge, over a stile and then over another stile by a gap in the fence on the left.

Through gap and turn half-right round a rise in the ground and continue across the field to a new stile beside a gate. Go over the stile, across

the field keeping ditch and fence on right, into the next field, which cross in the same easterly direction to another stile and gate which brings you back to Pebsham Lane at the Sidley / Crowhurst footpath signposts where you started. Turn right here, past Boulder Cottage to the stile just beyond, over stile and across field diagonally to trees and then stile beside gate in far corner. Over this stile on to track with hedge on left and wire fence on right and so to Wrestwood stile opposite "The Glades".

**Footpaths: Way A:** 76, 58a, 81b, 6b, 32a, 79b, 85a.

## **From Acton's Farm — Way B**

Turn left at the farm on a good track to the junction with Buckholt Lane. Turn right, up the hill past Henniker Farm on the left and some other cottages to Buckholt Farm. Turn right over stile (signposted) near gate in field at right angle to garden wall. Follow the left-hand hedge to the corner then across field bearing left to gate and stile in wire fence. Over stile and straight ahead to old gateway into the wood. This has been much cleared lately but the path goes straight ahead following the wire fence, then curves right to follow the Watermill stream to a

kissing gate beside a metal gate. Through gate and follow the stream to a brick bridge, turning left, over it. Then with hedge on right go through three further gates (passing pylon left after first), then with hedge on left to final gate onto road. Turn right along road for a short distance then turn right along farm track (metalled) for a few yards, then take the narrow track on the left, opposite Hye House, down to the Plough P.H. at Crowhurst.

**Footpaths:** 76, 58b, 35b, 35c, 35d, 11\*, 14\*.

**Return from Plough:** described after Way C.

## **From Acton's Farm — Way C**

**This walk could be very wet and muddy in winter. Better to use Way B to the Plough P.H. at that time.**

Turn right past cottage with hedge on right, over stile and still hedge on right, over another stile, then forward to cross either of the two bridges over Watermill Stream, keeping ditch on right, go forward to gate (maybe a stile here, too). Through gate and along track between hedges to

concrete road by Hill Croft Farm on right (do not take any notice of left-hand turn into Byne's Farm). Continue for almost half a mile passing a farm — Hye Farm, to Hye House on left. Opposite to this building is a footpath between woodland on left and field on right, downhill to the Plough P.H.

**Footpaths:** 34a, 34b, 13a\*, 13b\*, 13c\*, 14\*.



### Return from Plough: Way B and C

Ahead down the road for a few yards. Just past the bungalow on the right, a new stile leads on to the path alongside Powdermill Stream. Continue with stream on left, over two more stiles — until gate of Adams Farm is level left and then a little further to a footpath signpost with a single tree

just on the right. Bear right behind the footpath signpost to walk diagonally across the marsh to reach two bridges with handrails. **Note:** The footpath which turns right at the signpost, passing the single tree on the right, along the bank of the dyke is NOT A RIGHT OF WAY,

although it leads round to the two bridges. **BEWARE! THERE MAY BE A MANHOLE WITHOUT A COVER ON THE BANK NEAR FIRST BRIDGE.**

Cross the two bridges with handrails. Then keep straight ahead with wire fence on right to stile beside a gate. Over stile, now with hedge on left, walk uphill past the public footpath sign on the left. Continue uphill in the same direction and soon a gate and stile leading on to the old Sidley Railway track will be seen ahead. Cross

this stile and another stile beside gate opposite on to the track ahead which goes between hedges uphill and then bears right to Little Worsham Farm. IGNORE footpath sign on left. Continue following path to Worsham Farm and offices. IGNORE footpath signs on right. Turn left and go past Boulder Cottage and look for stile just beyond. Over stile and through field past trees. Over stile by gate to path between hedge on left and wire fence on right to Wrestwood stile opposite "The Glades".

**Footpaths:** 16\*, 1, 79a, 79b, 85a.

\* = Crowhurst Paths.

## Walk No.21

**5 miles return**

**Wrestwood Road stile — opposite "The Glades"**

**To Crowhurst. Route is shown on map for walk 19**

From Wrestwood Road at the stile opposite "The Glades". Cross stile to follow path between hedge and wire fence. At the next stile cross field straight ahead to the trees on the ridge, then keep slightly left to stile in far corner. IGNORE track to barns on left and follow lane past Boulder Cottage. At Worsham Farm, IGNORE signposts on left and turn sharp right down the track to point where there is a signpost with two fingerposts on it. DO NOT take the right-hand footpath into the farm (Little Worsham Farm), but continue straight ahead downhill between hedges to the old Sidley Railway Line. Cross two stiles (one on either side of the old line) into field ahead. Now go straight down the field to hedge corner by footpath signpost on the right, then keeping hedge on right continue down the field. You will then come to a

stile by a gate. Over stile, continue with hedge on left, then with ditch on left to the stream (Combe Haven). Cross stream by two footbridges with handrails. **BEWARE! THERE MAY BE A MANHOLE WITHOUT A COVER ON THE BANK NEAR THE FAR END OF THE SECOND BRIDGE.**

Now, with ditch on left, bear right across the marsh towards a single large tree and signpost. **Note:** The footpath on the bank of the dyke straight ahead from the second bridge is NOT A RIGHT OF WAY, although it leads round to the single tree and signpost. Turn left at the signpost. Now with the stream on right, continue over stile(s) to the road (Chapel Hill), passing bungalow by last stile at Crowhurst. Turn left to the Plough P.H.

**Footpaths:** 85a, 79b, 79a, 1, 16\*.

\* = Crowhurst Path.

**Return by route given for walk 19, or, if it is very wet in winter time, return the same way, following B, C instructions for walk 20 from the Plough.**



## **COUNTRYSIDE ACCESS CHARTER**

A laminated Fact Card and a 40-page Booklet entitled "Out In The Country": where you can go and what you can do, was published in 1985 by the Countryside Commission.

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